



The Topology of Empirical Simplicity

{Kevin T. Kelly, Konstantin Genin}

Ockham's Razor

- **Ockham:** “Pluralitas non est ponenda sine neccesitate.”
- **Science:** “Presume no more **complexity** than necessary.”



Ockham's Razor

- **Ockham:** “Pluralitas non est ponenda sine neccesitate.”
- **Science:** “Presume no more **complexity** than necessary.”
- But what **is** simplicity?
- And why **rely** on it?



Indispensable for:

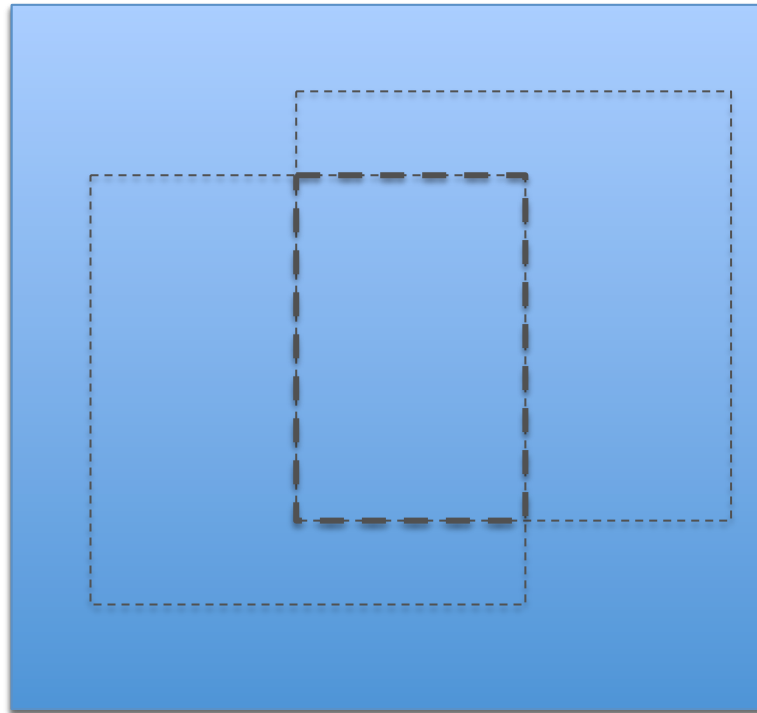
- Theory choice
- Inductive inference
- Statistical model selection
- Causal discovery from non-experimental statistical data.



1. EMPIRICAL PROBLEMS

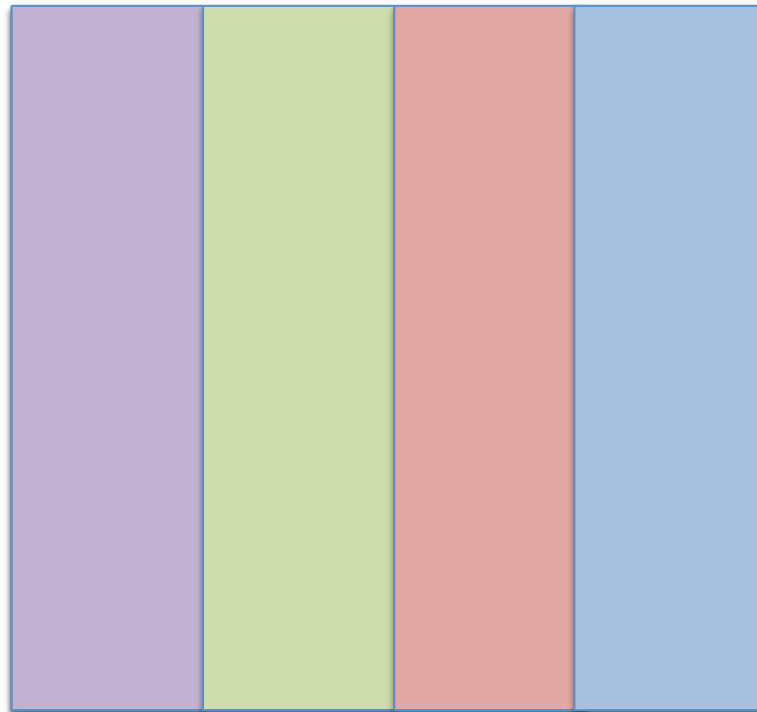
Information Spaces

- W is a set of **possible worlds**.
- \mathcal{I} is a set of propositional **information states**.
 1. Covers W .
 2. Closed under finite conjunction.



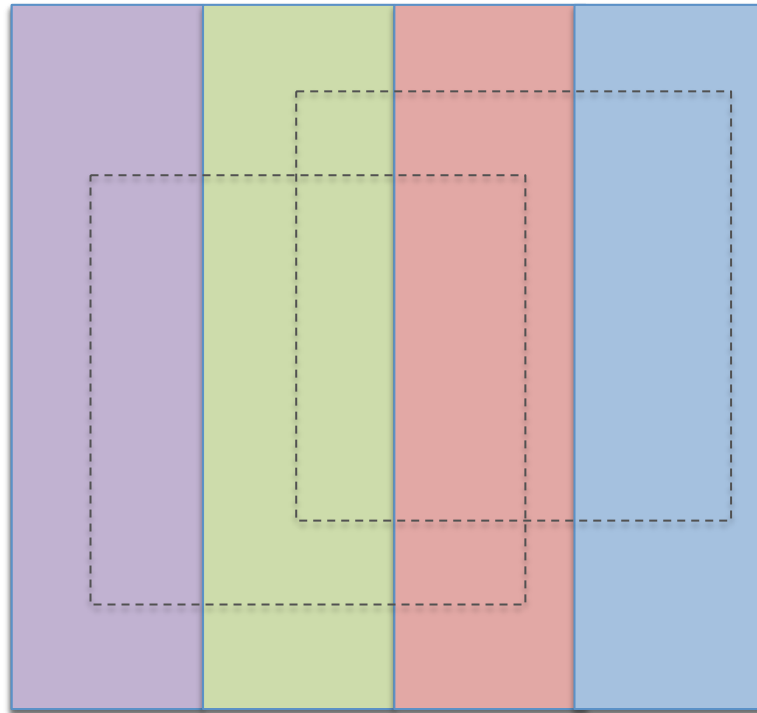
Questions

- A **question** partitions W into countably many possible answers (Hamblin 1958)
- **Relevant responses** are disjunctions of answers.



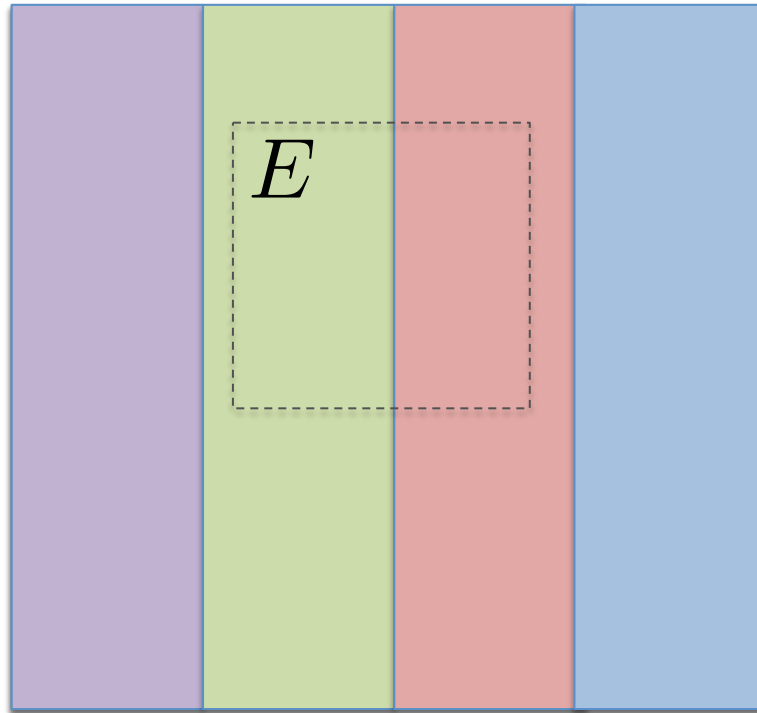
Empirical Problem

$$\mathfrak{P} = (W, \mathcal{I}, \mathcal{Q}).$$



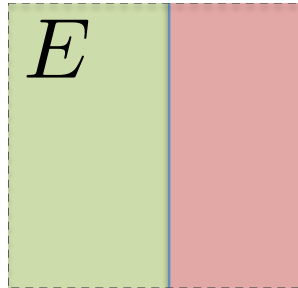
Problem Restriction

\mathfrak{P}



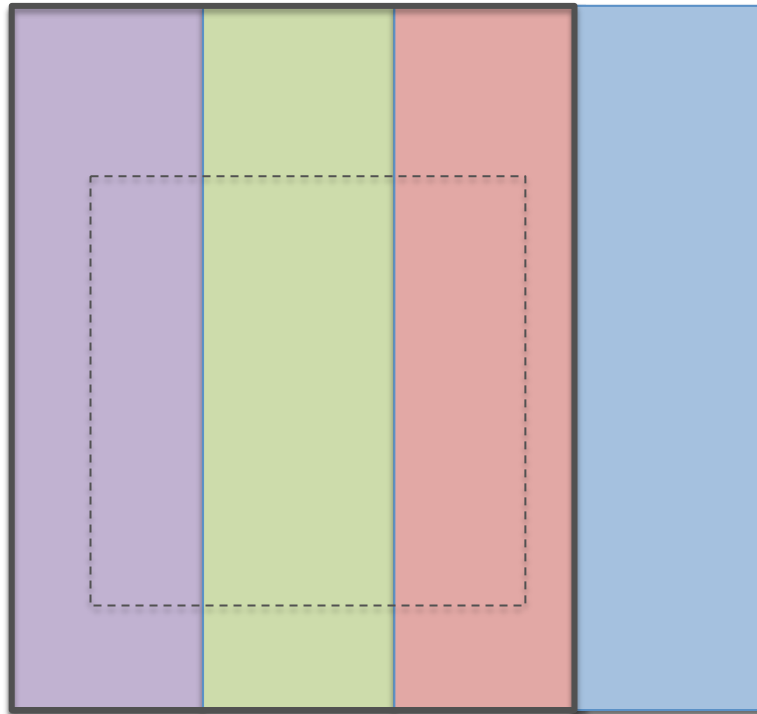
Problem Restriction

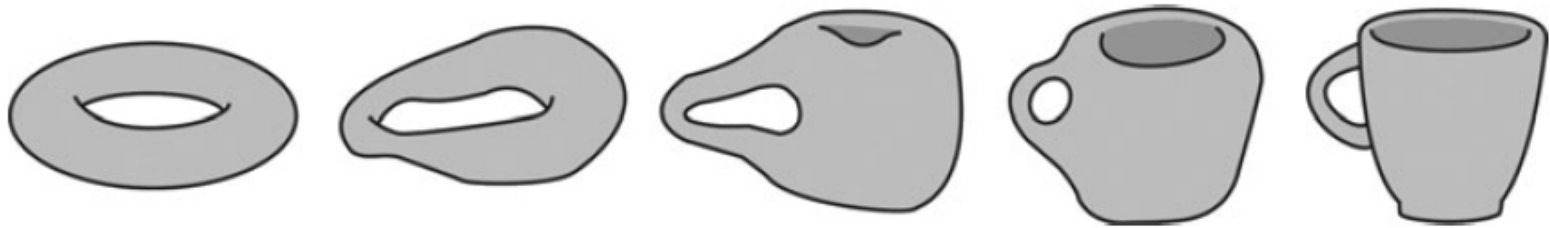
$\mathcal{P}|_E$



Relevant Response Given E

Disjunction of answers *compatible* with E .

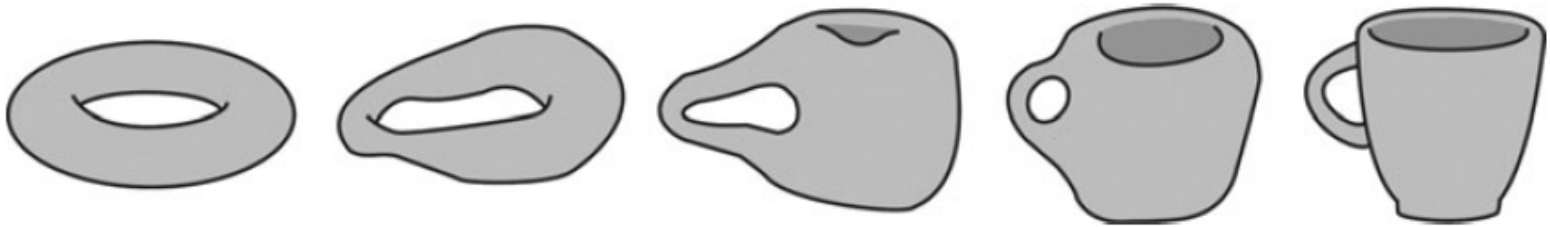




2. INFORMATION TOPOLOGY

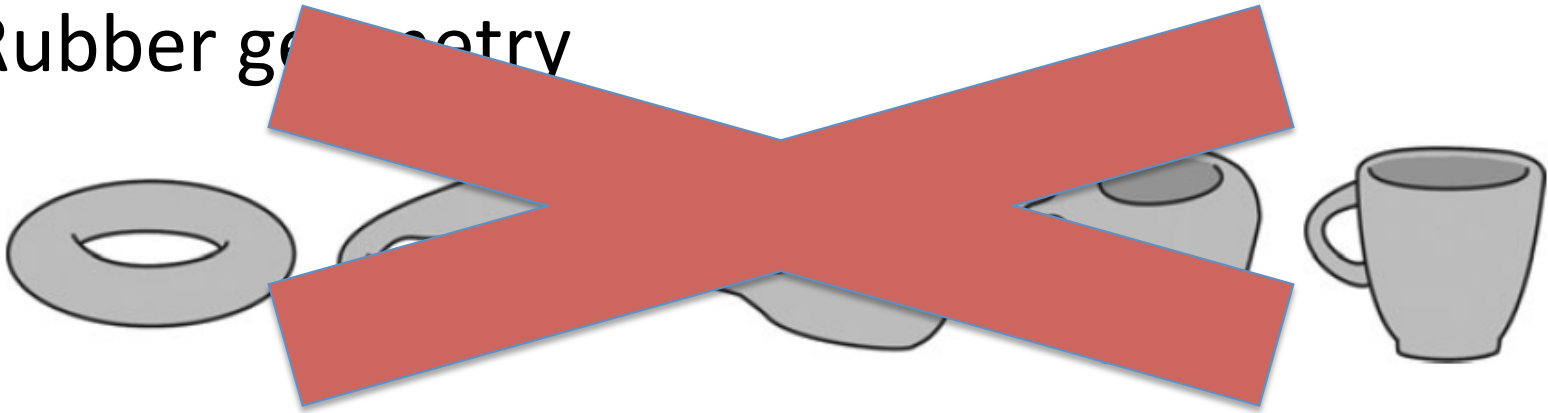
Topology

Rubber geometry



Topology

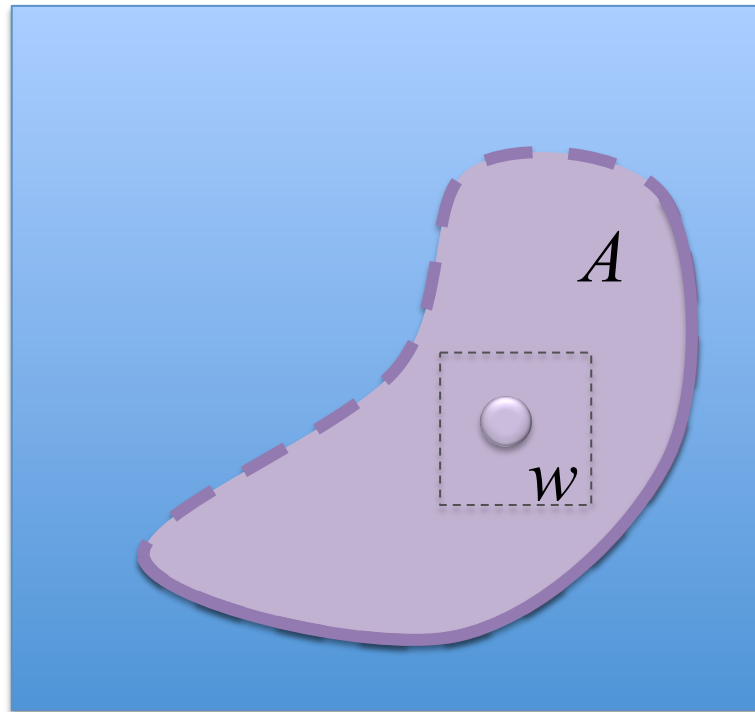
Rubber geometry



The logic of **verification**.

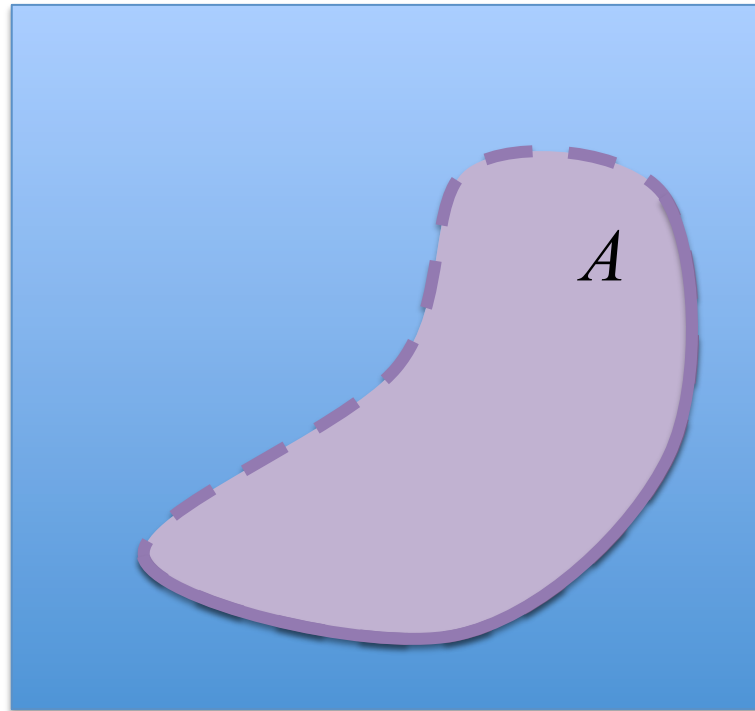
w is an Interior Point of A

W presents information that verifies A .



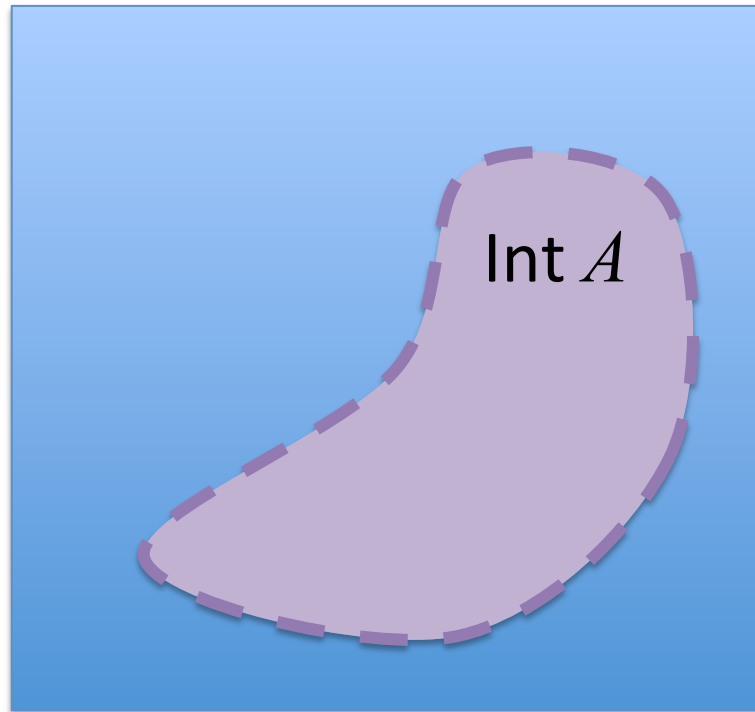
Interior of A

$\text{Int } A$ = it will be verified that A .



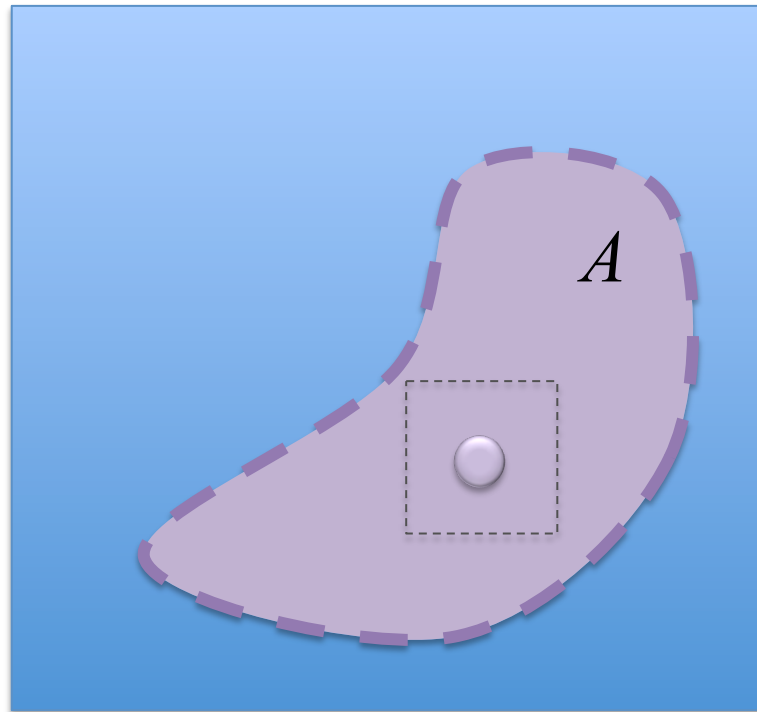
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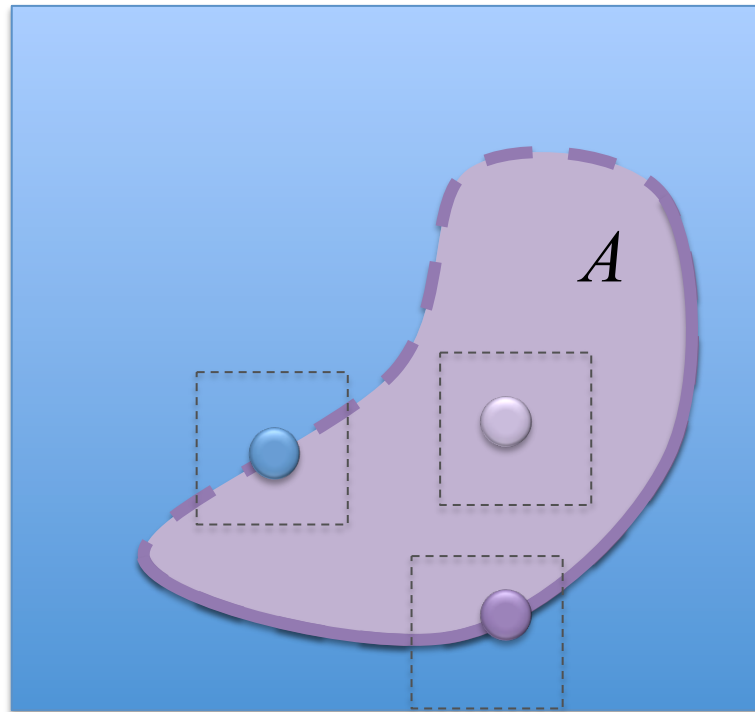
Open = Verifiable

A is **open** iff A entails that A will be verified.



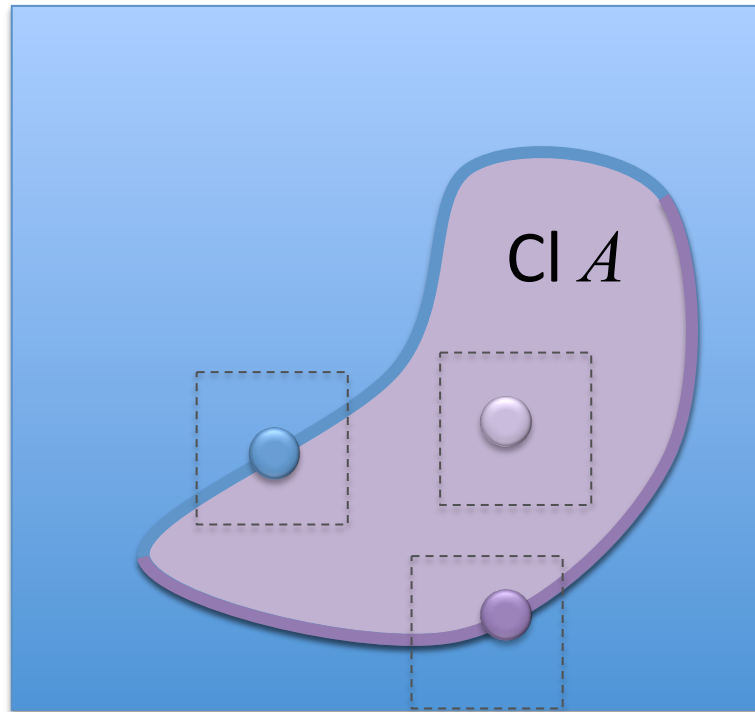
Closure of A

$\text{Cl } A = A$ will never be refuted.



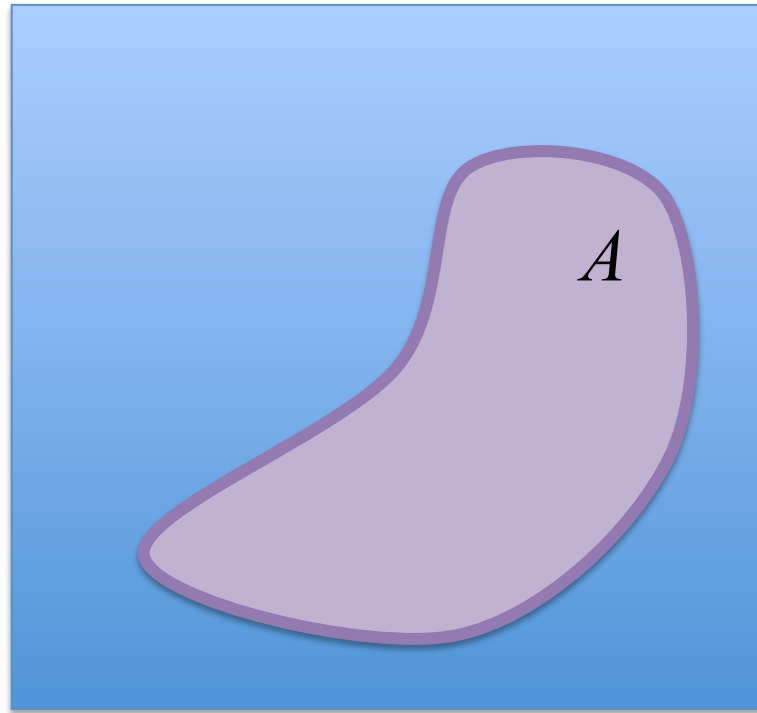
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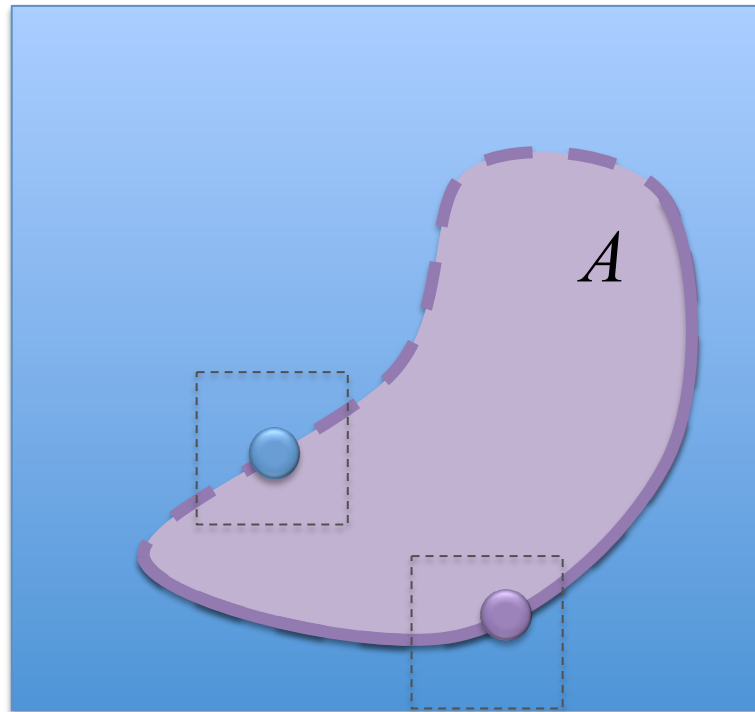
Closed = Refutable

A is **closed** iff not- A entails that A will be refuted.



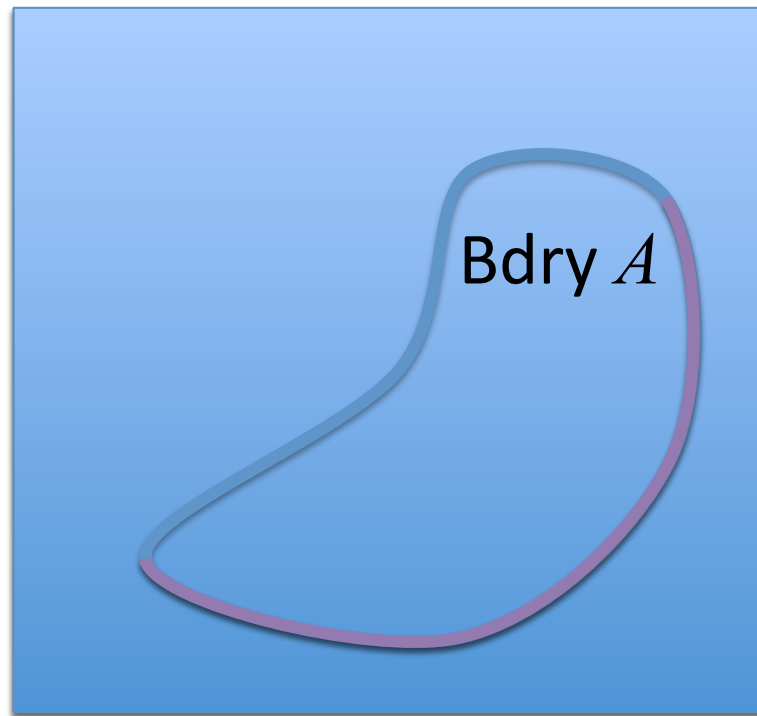
Boundary of A

$\text{Bdry}A = \text{“}A \text{ will never be decided”}.$



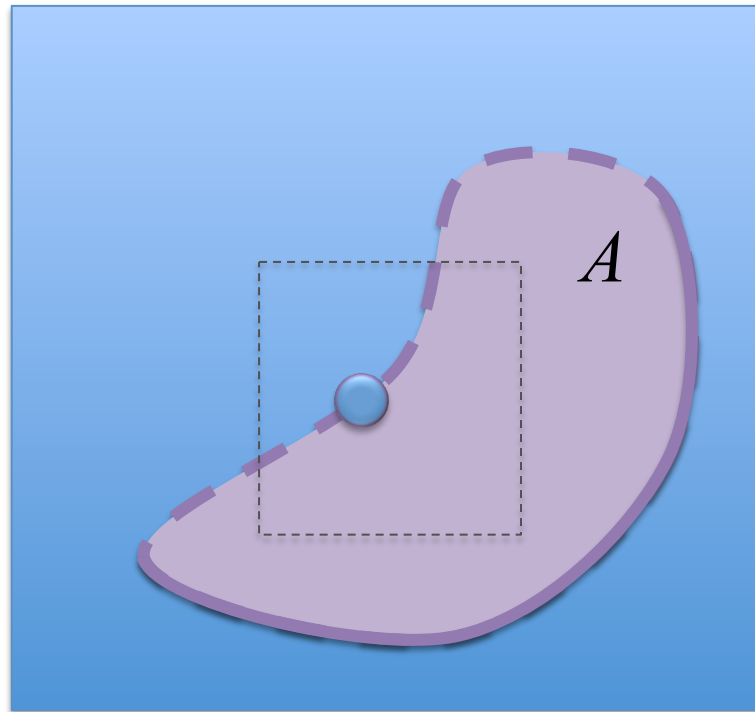
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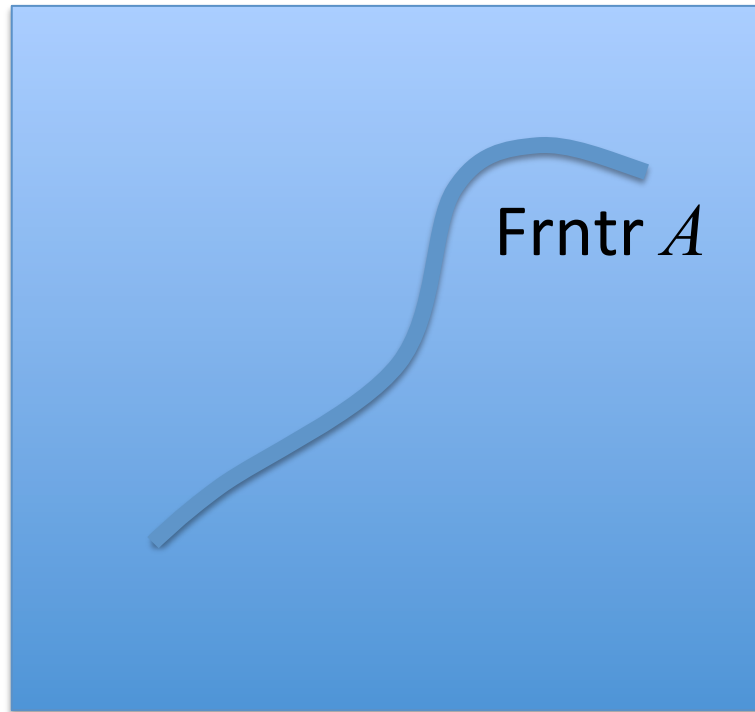
Frontier of A

$\text{Frnter } A = A$ is false, but will never be refuted.



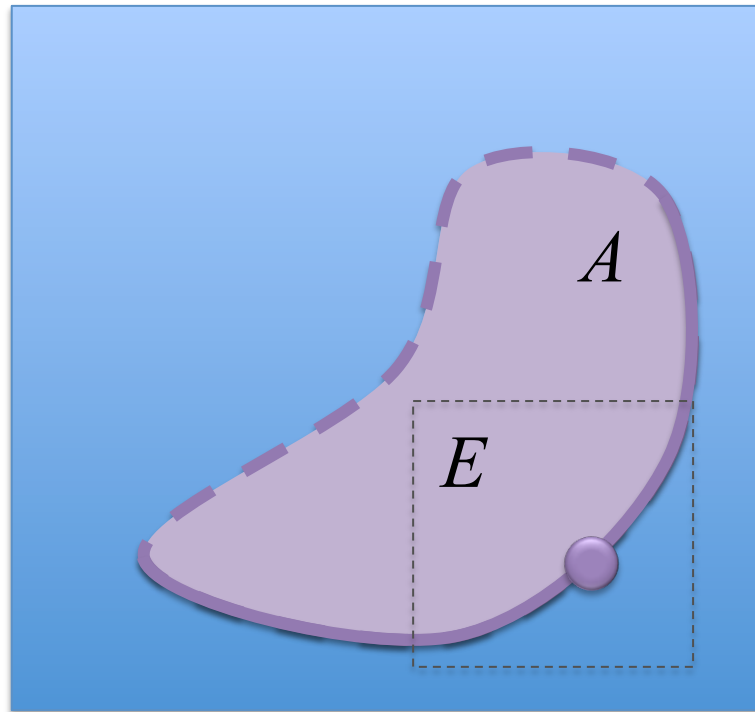
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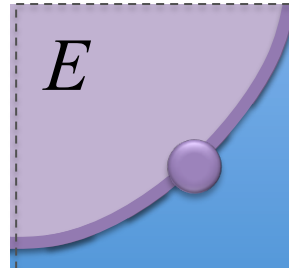
Locally Closed

A is locally closed iff A entails that A will become refutable.



Locally Closed

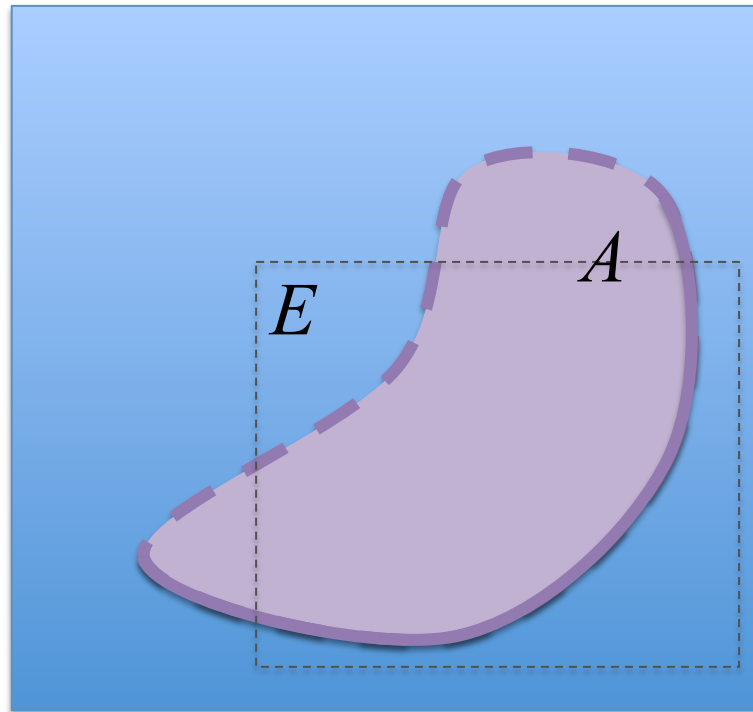
A is locally closed iff A entails that A will become refutable.



Local Closure and Default Reasoning

E is a default reason for A iff

A is refutable but not refuted given E .

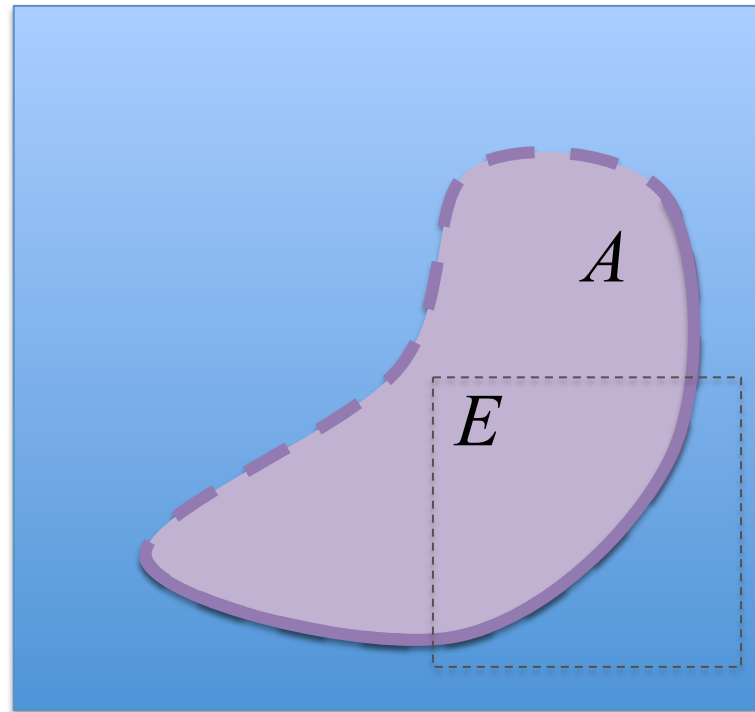


E is not a
default reason
for A .

Locally Closed

E is a default reason for A iff

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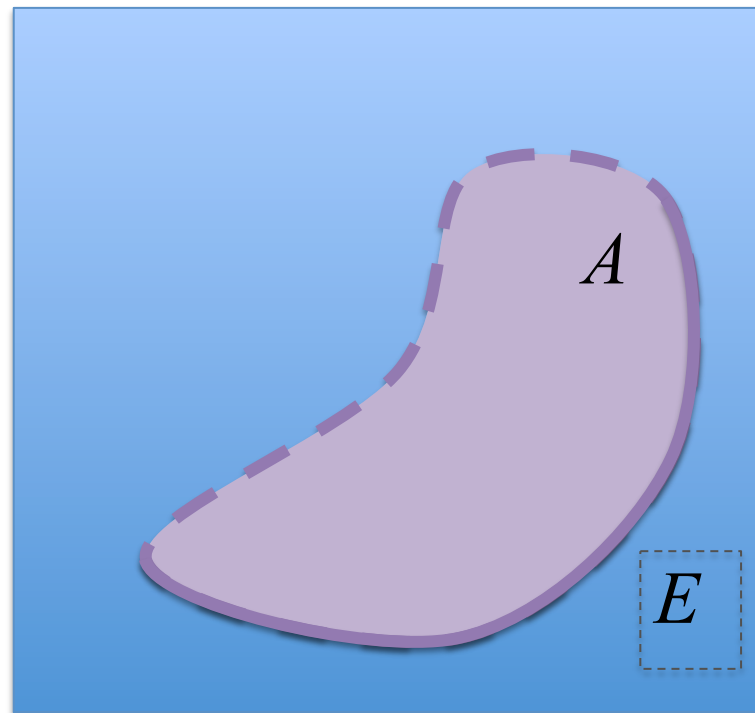


E is a default
reason for A .

Locally Closed

E is a default reason for A iff

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E refutes A .



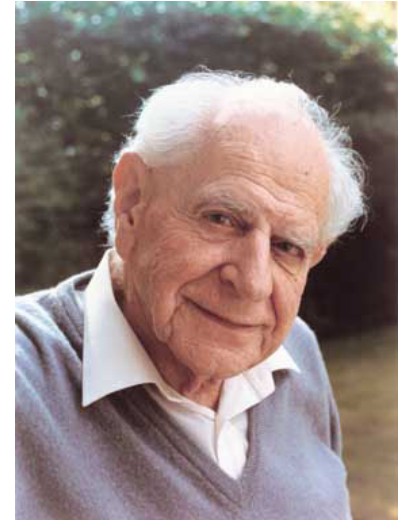
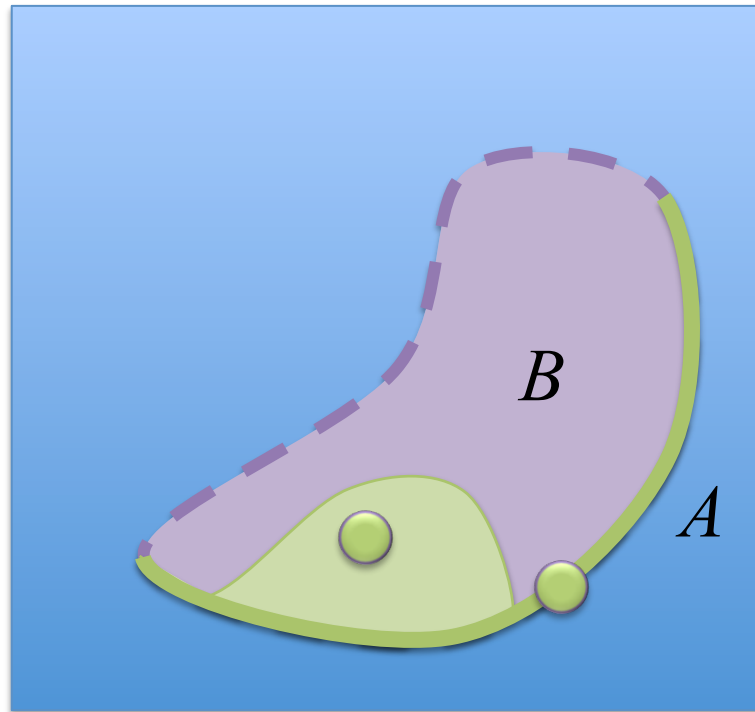
3. EMPIRICAL SIMPLICITY

Simplicity = Specialization Preorder

$$A \preceq B \text{ iff } A \subseteq \text{cl}B$$

iff all information compatible with A is compatible with B

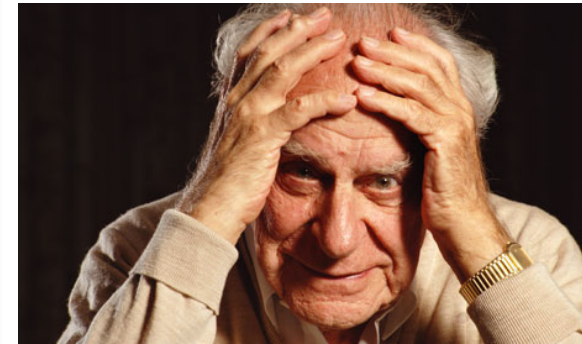
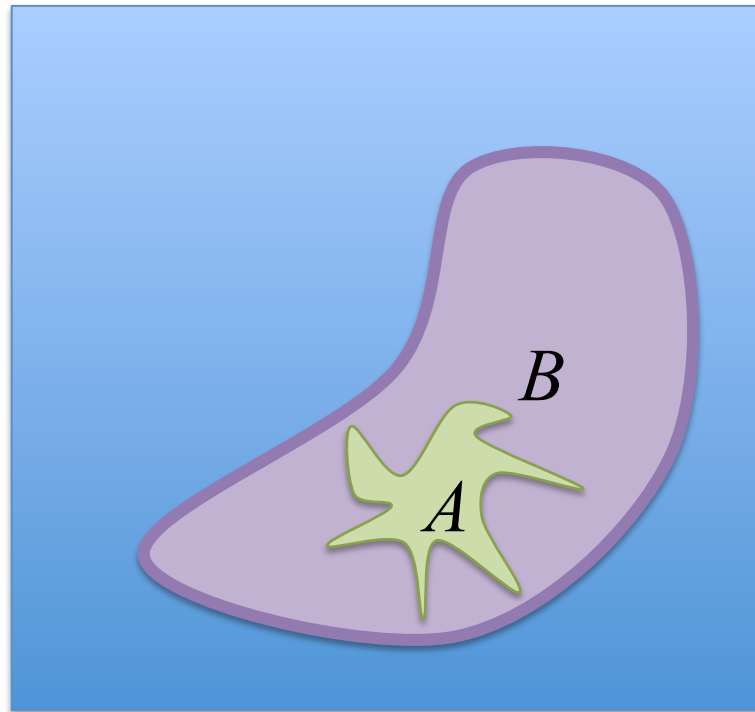
iff all information refuting B also refutes A .



Sir Karl Popper

The “Tack-on” Objection

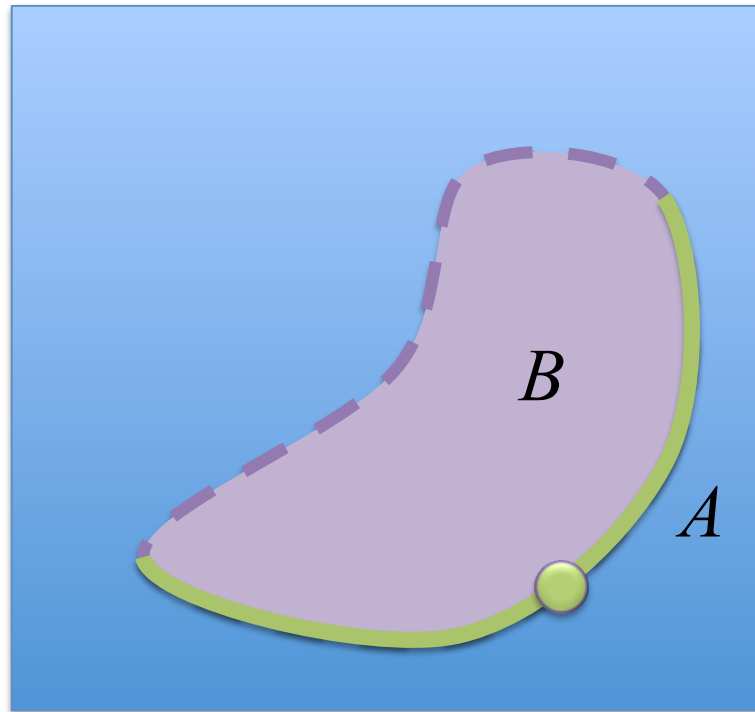
- **Adding** complex principles to a simple theory doesn't make it simpler (Glymour 1980).



Empirical Simplicity

$A \triangleleft B$ iff $A \cap \text{Frnt} B \neq \emptyset$.

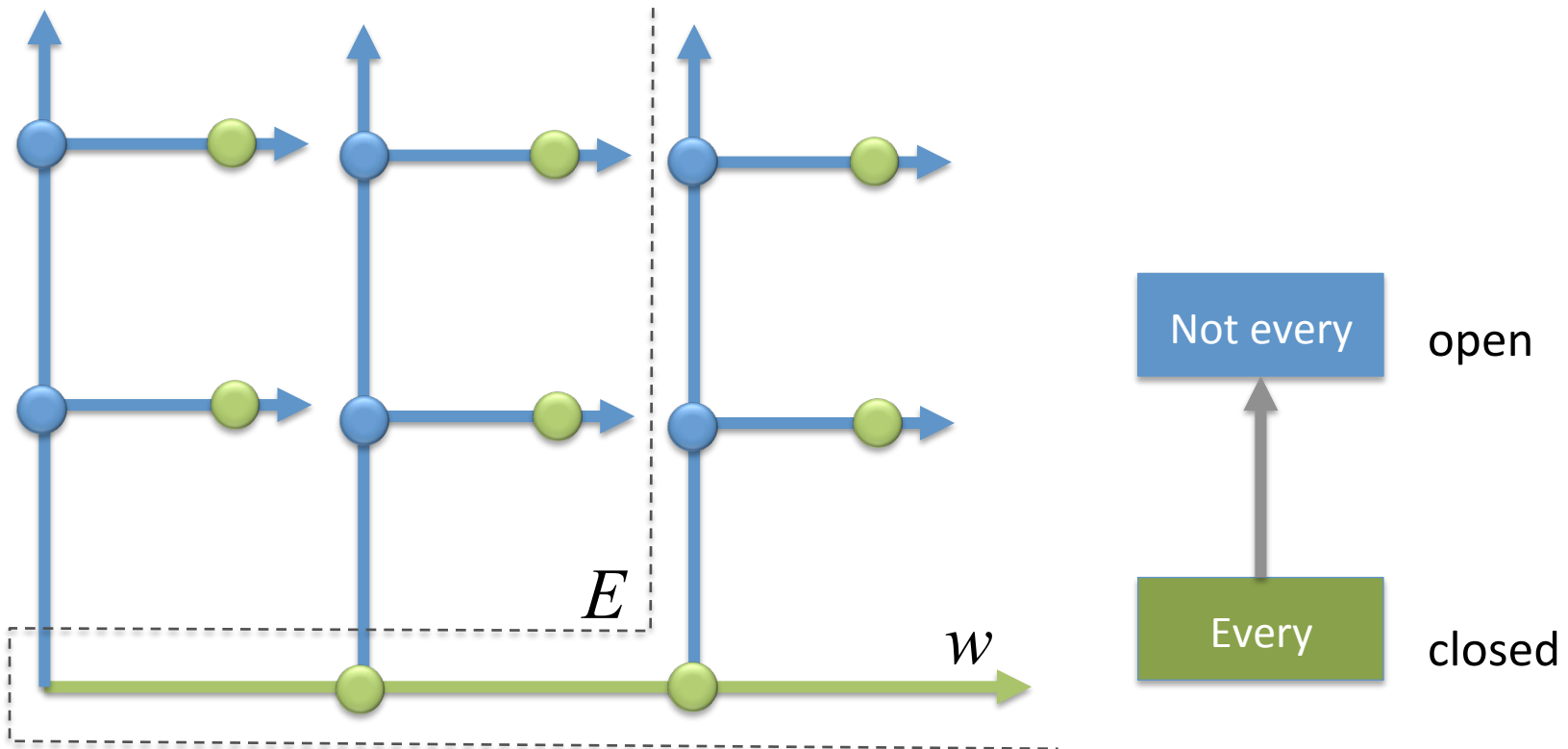
iff A entails that B is false
but will never be refuted.



Example: The Baire Space

$Q =$ Will every outcome be green?

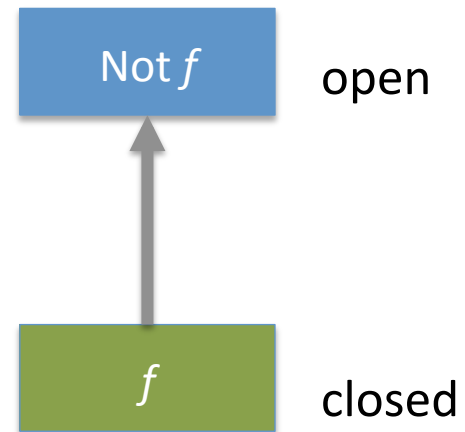
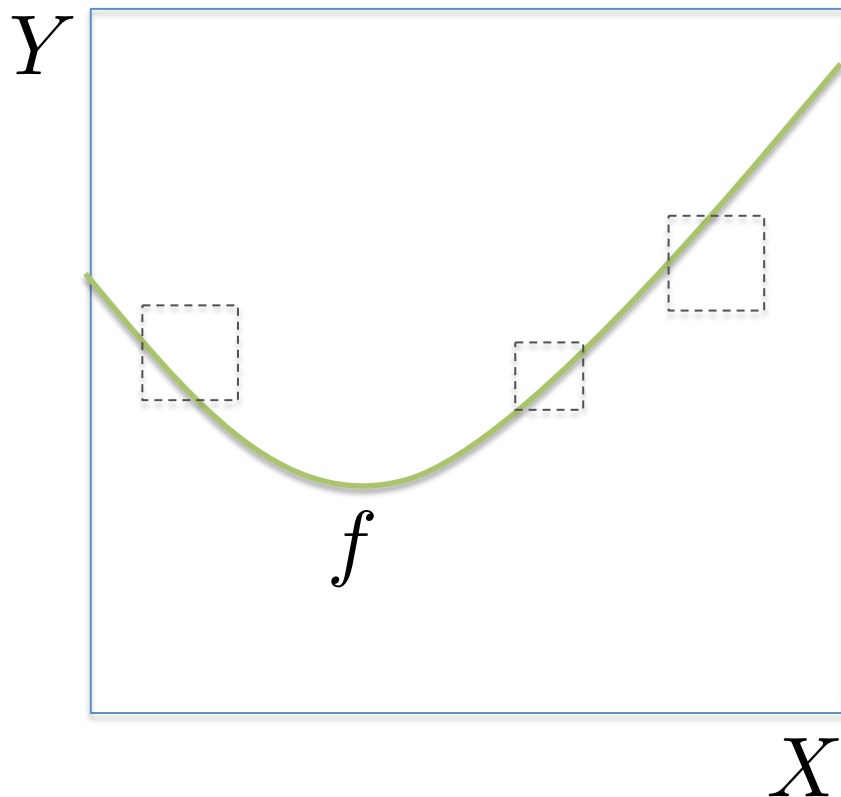
$\mathcal{I} =$ observation histories.



Example: Continuous Laws

$Q =$ Does $Y = f(X)$?.

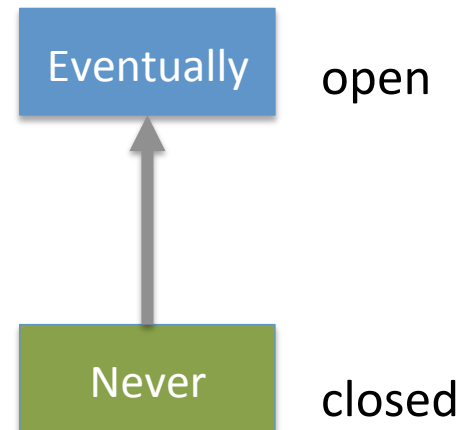
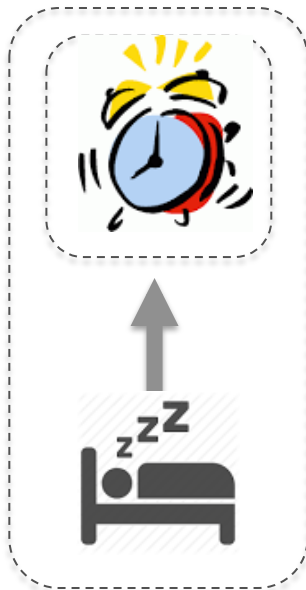
$\mathcal{I} =$ finitely many inexact measurements.



Example: Sierpinski Space

$Q =$ Will it ever ring?

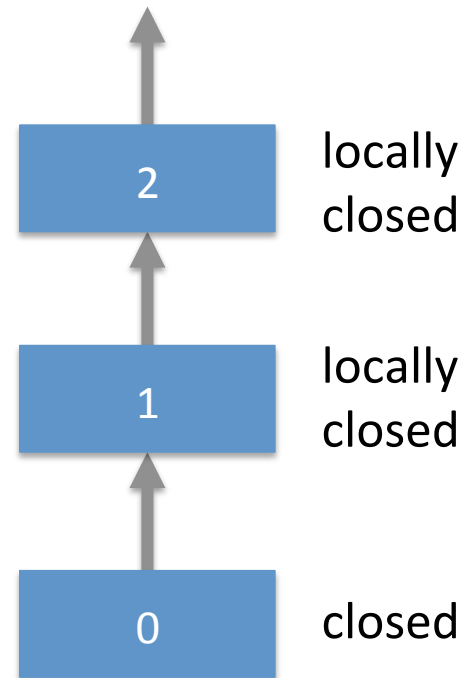
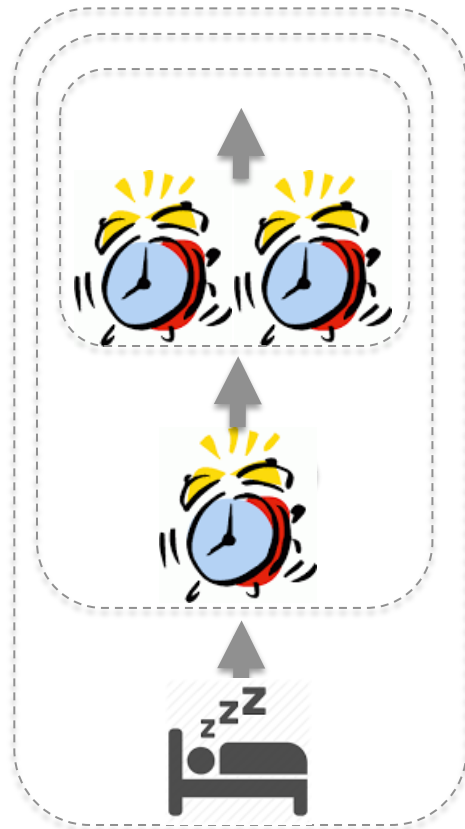
$\mathcal{I} =$ alarm or no alarm yet.



Example: Upward Topology

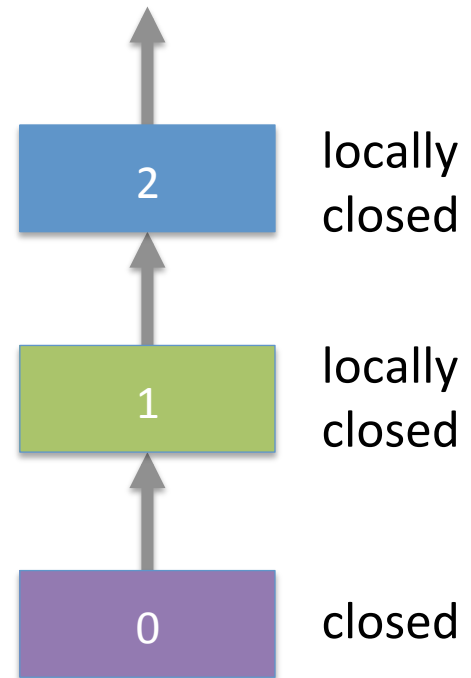
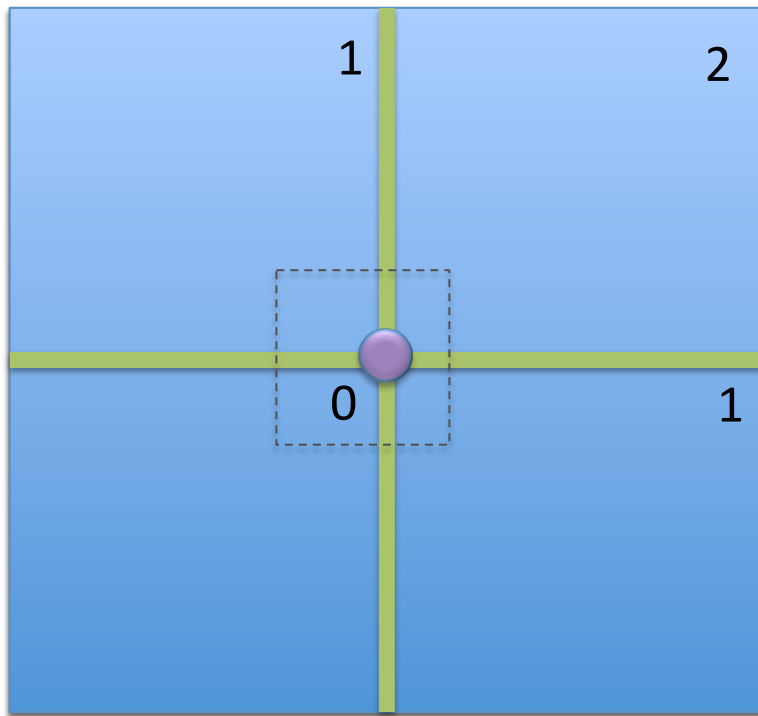
Q = How many alarms?

\mathcal{I} = cumulative alarms.



Example: Euclidean Metric Topology

Q = How many parameters are free?



Example: Quantitative Laws

Q = What is the true polynomial degree?

\mathcal{I} = finitely many inexact measurements.

$$Y = \sum_{i=0}^N a_i X^i.$$

degree
↓

$$Y = a_0.$$

$$Y = a_0 + a_1 X.$$

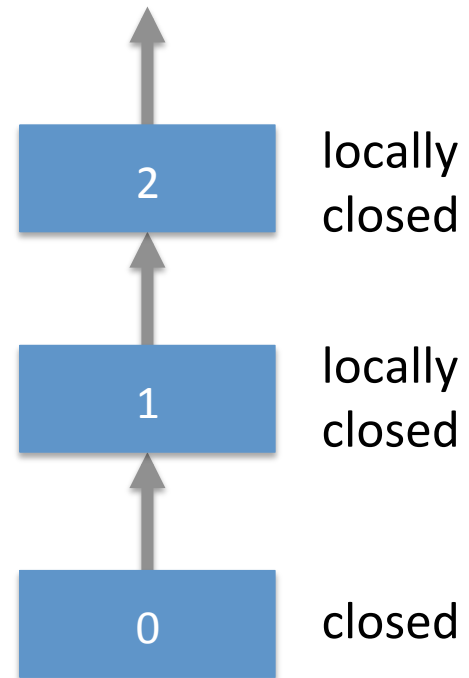
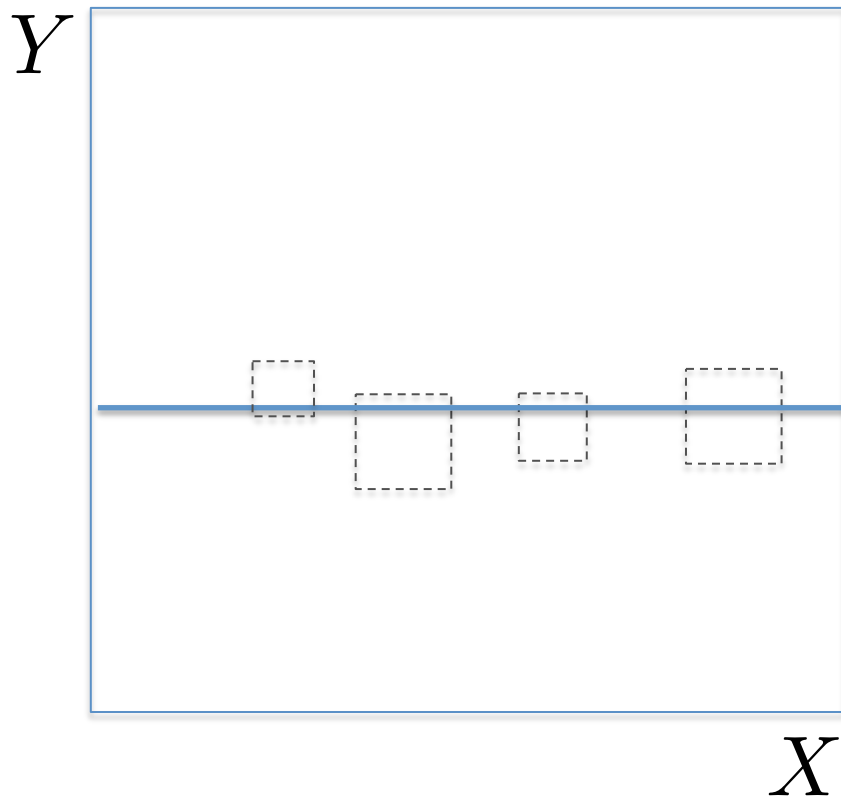
$$Y = a_0 + a_1 X + a_2 X^2.$$

⋮

Example: Quantitative Laws

Q = What is the true polynomial degree?

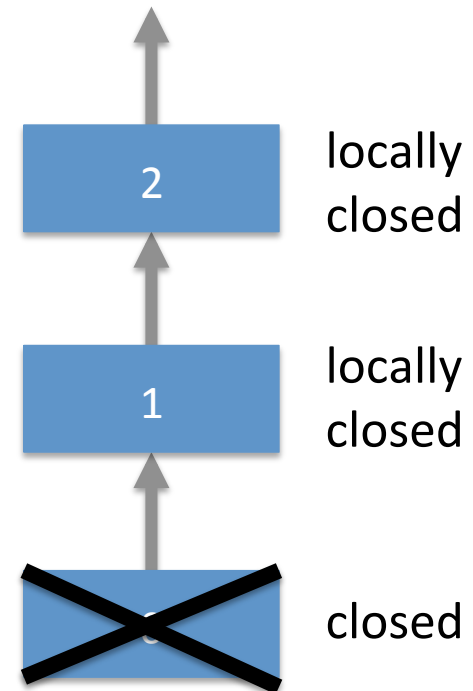
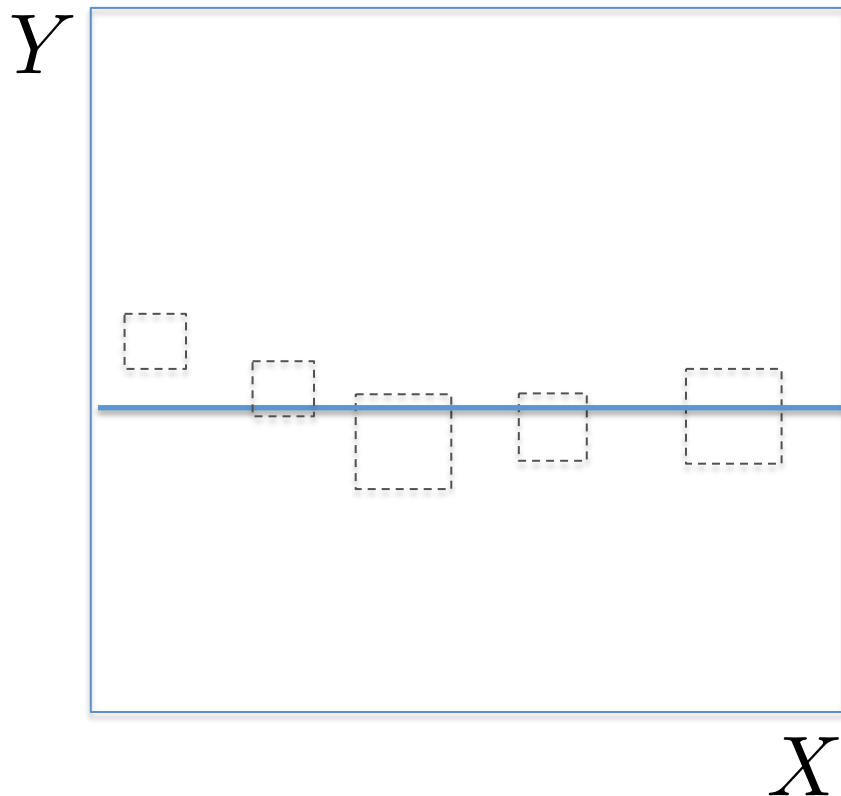
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Example: Quantitative Laws

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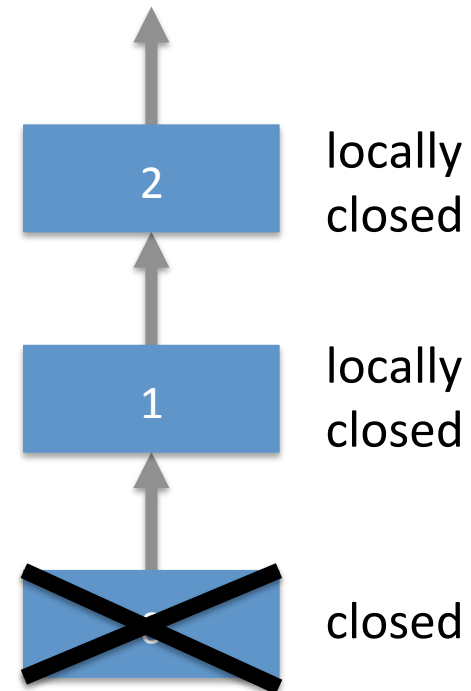
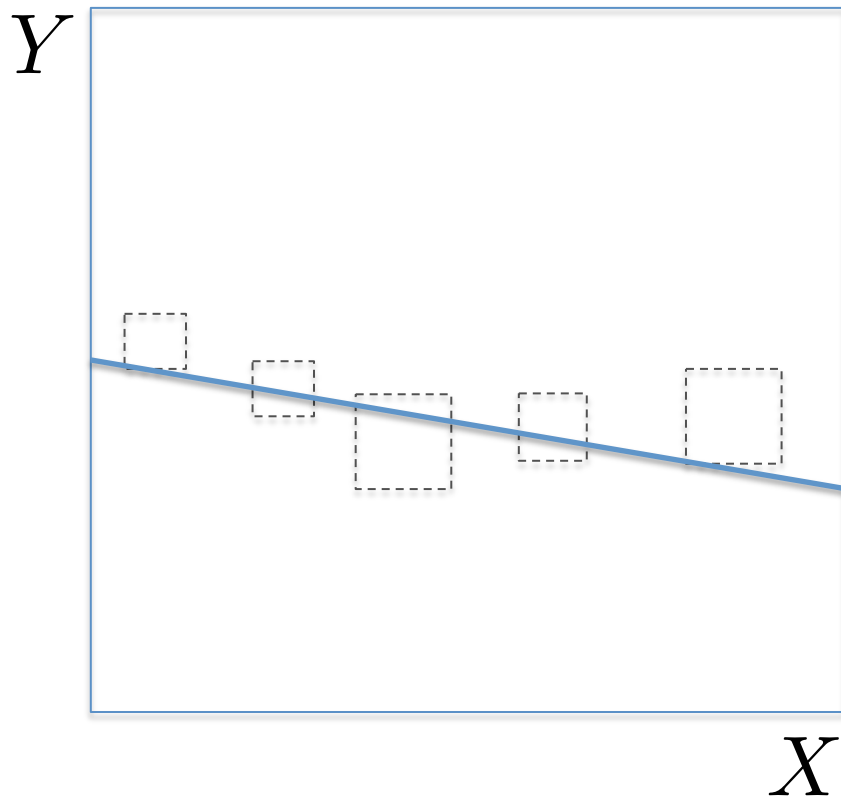
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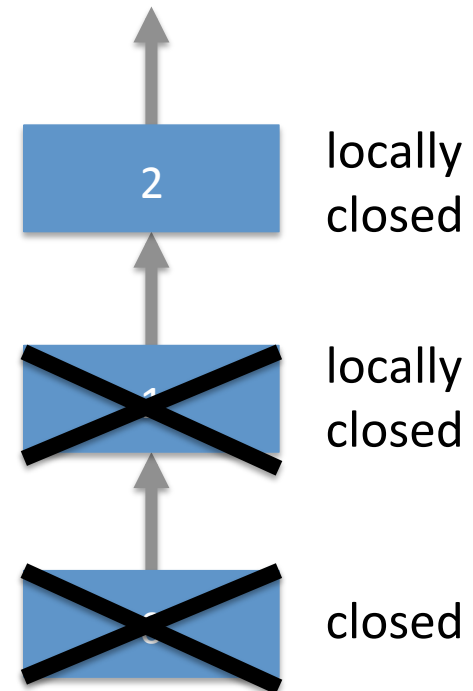
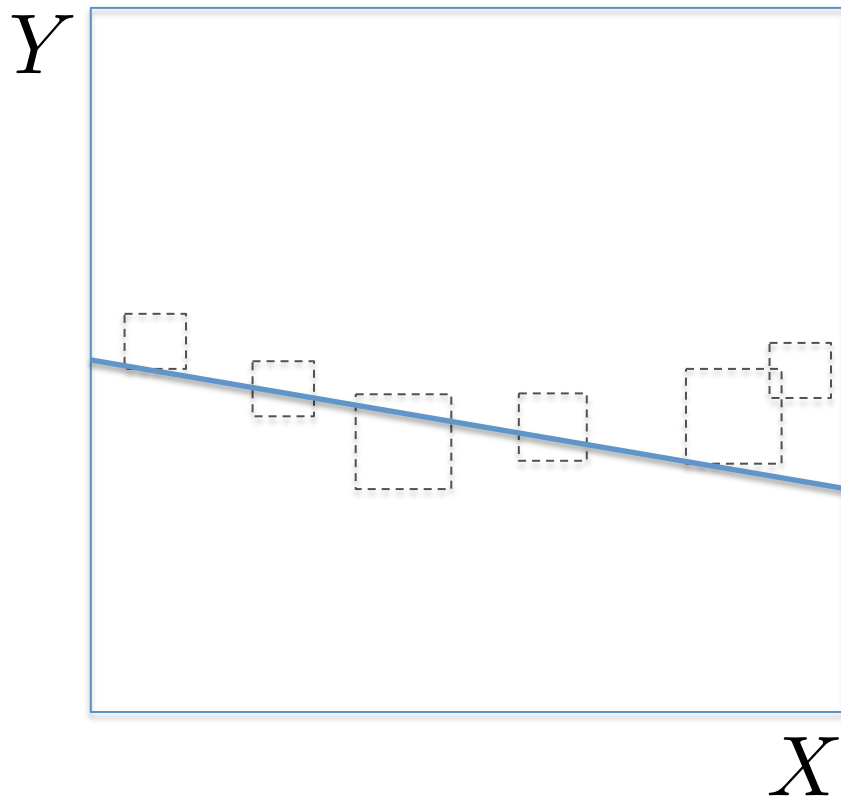
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Example: Quantitative Laws

Q = What is the true polynomial degree?

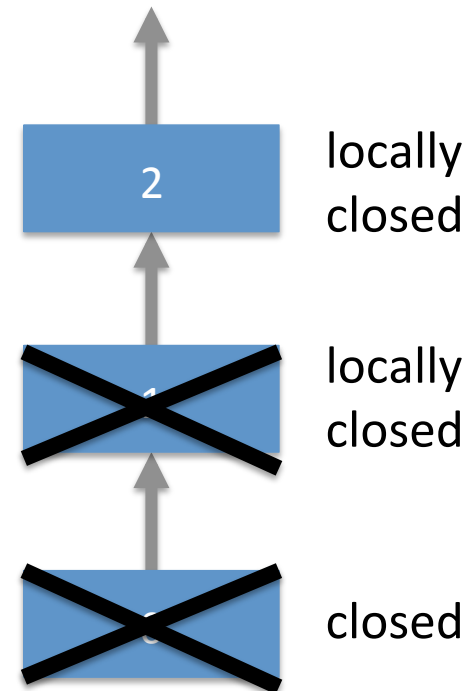
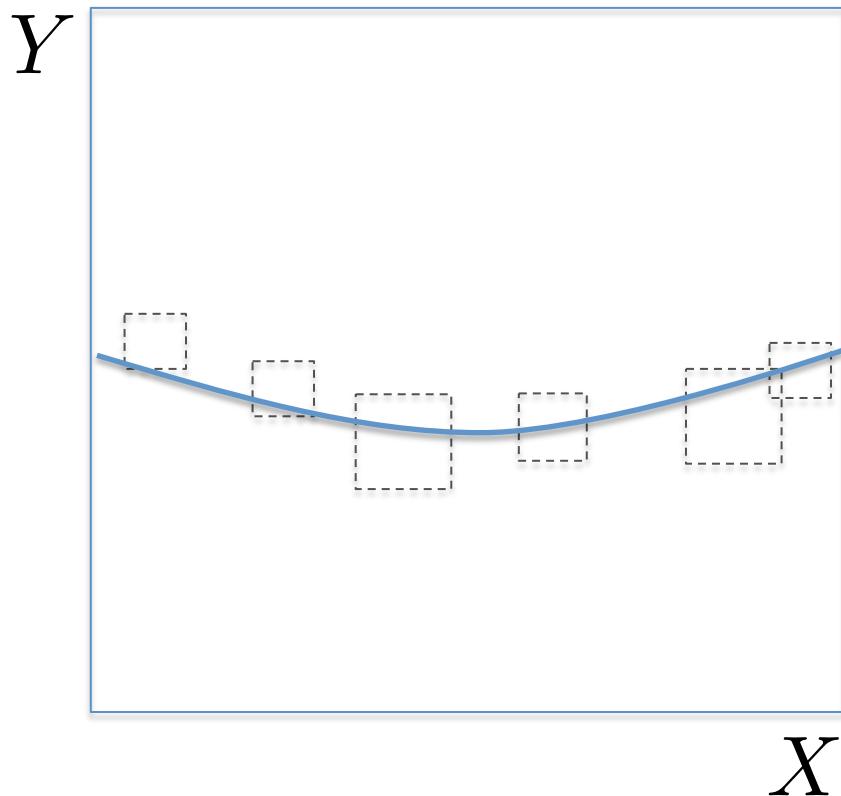
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Example: Quantitative Laws

Q = What is the true polynomial degree?

\mathcal{I} = finitely many inexact measurements.



Example: Competing Paradigms

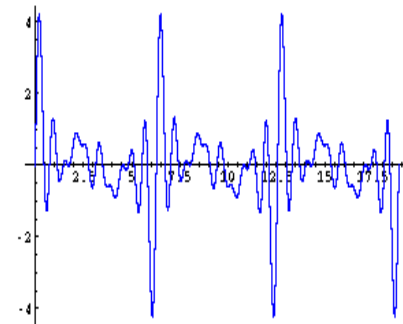
Polynomial paradigm

$$Y = \sum_{i=0}^N a_i X^i.$$



Trigonometric polynomial paradigm

$$Y = \sum_{i=0}^N a_i \sin(iX) + b_i \cos(iX).$$



Example: Competing Paradigms

Polynomial paradigm

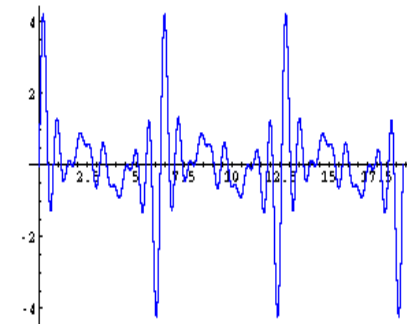
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degree



Trigonometric polynomial paradigm

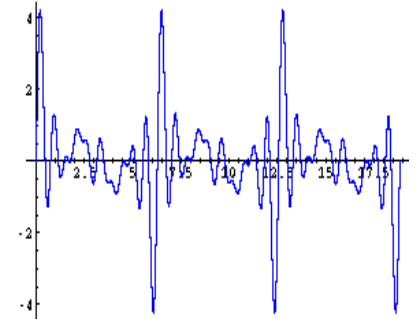
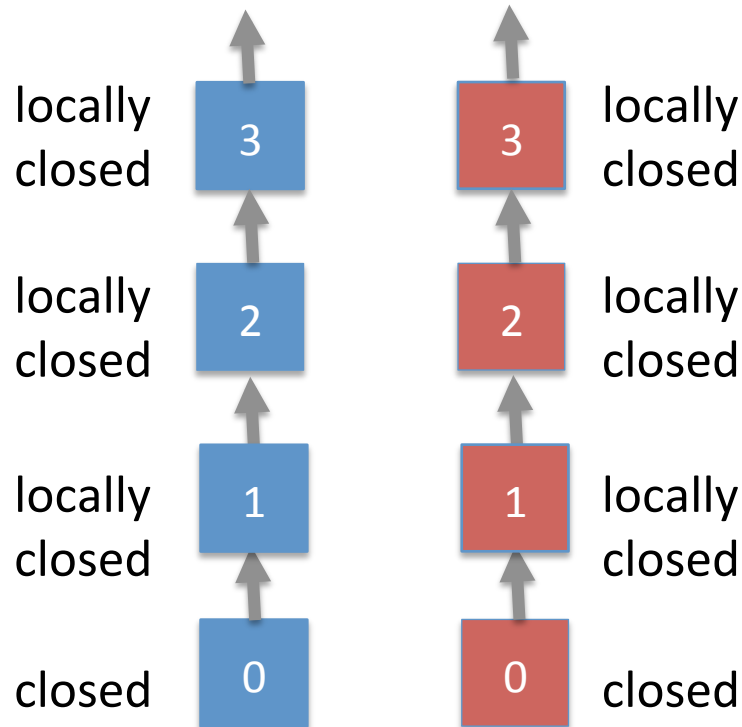
$$Y = \sum_{i=0}^N a_i \sin(iX) + b_i \cos(iX).$$



Example: Competing Paradigms

Q = which degree and which paradigm is true?

\mathcal{I} = finitely many inexact measurements.



4. INDUCTIVE METHODS

Reasoning

Deductive

- Monotonic



Reasoning

Deductive

- Monotonic

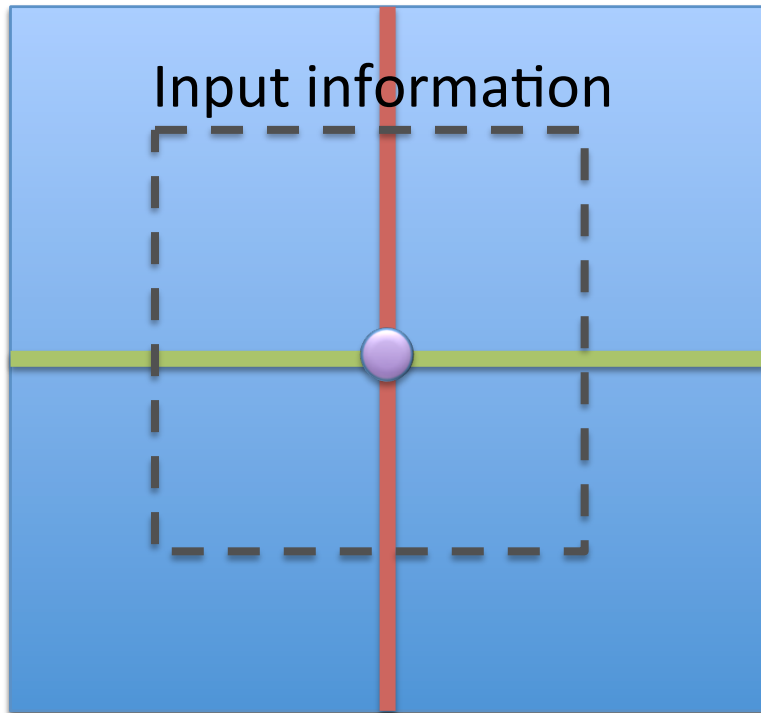


Inductive

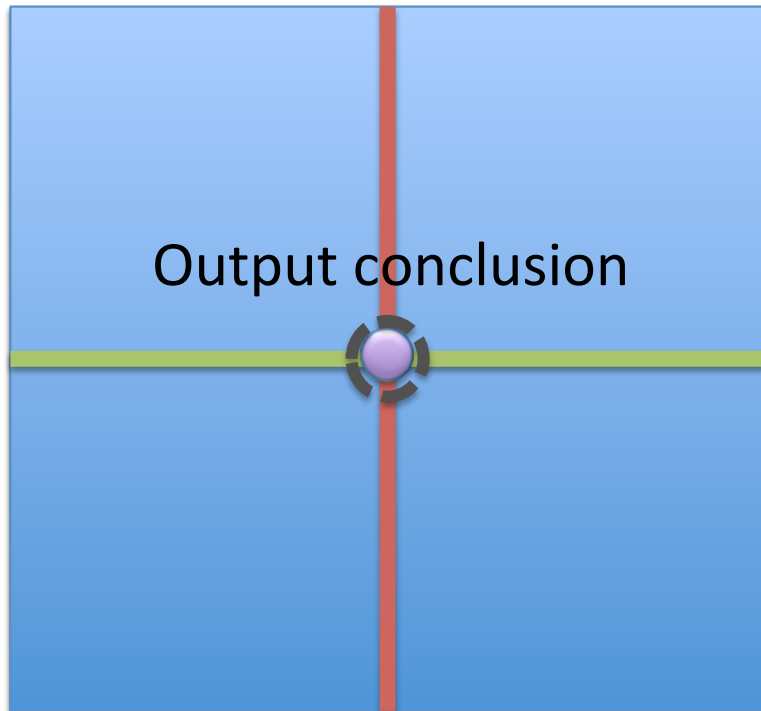
- Non-monotonic



Inductive Inference

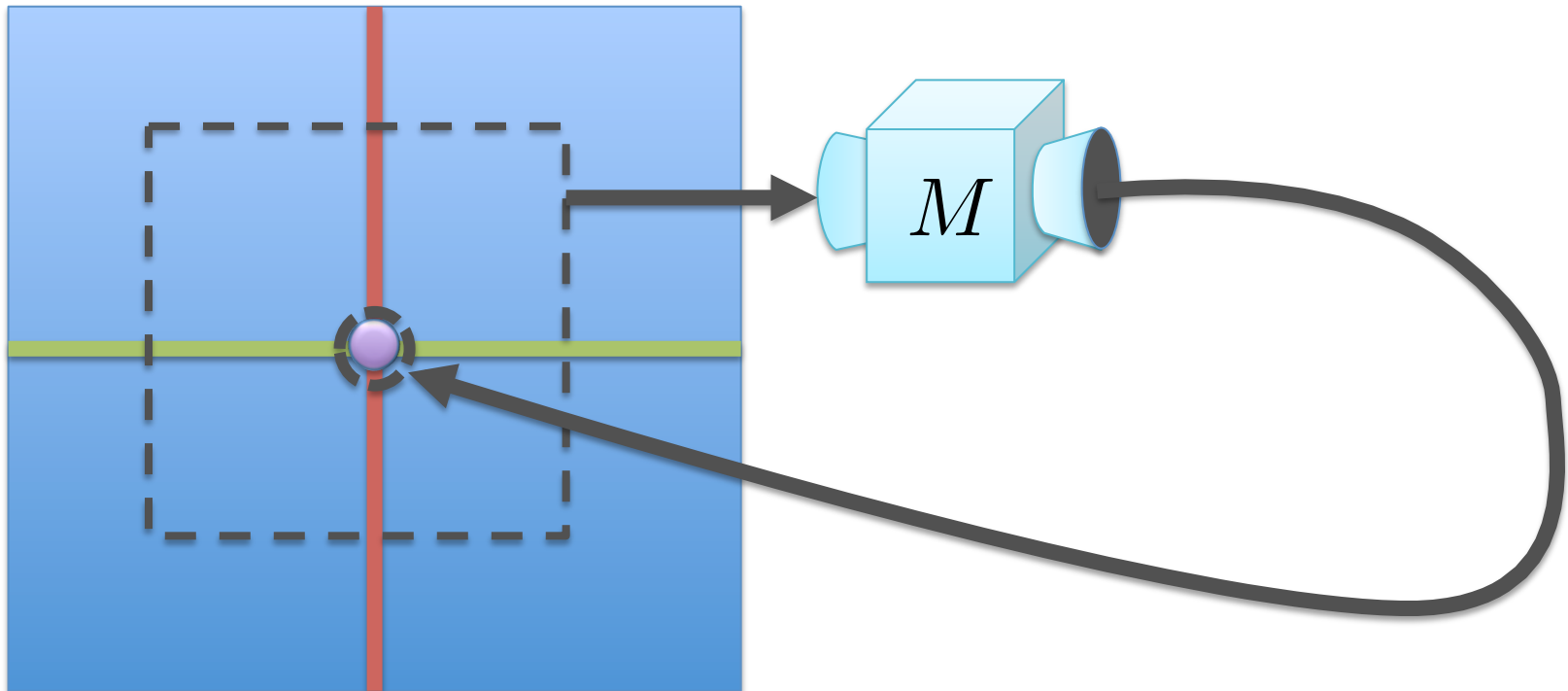


Inductive Inference



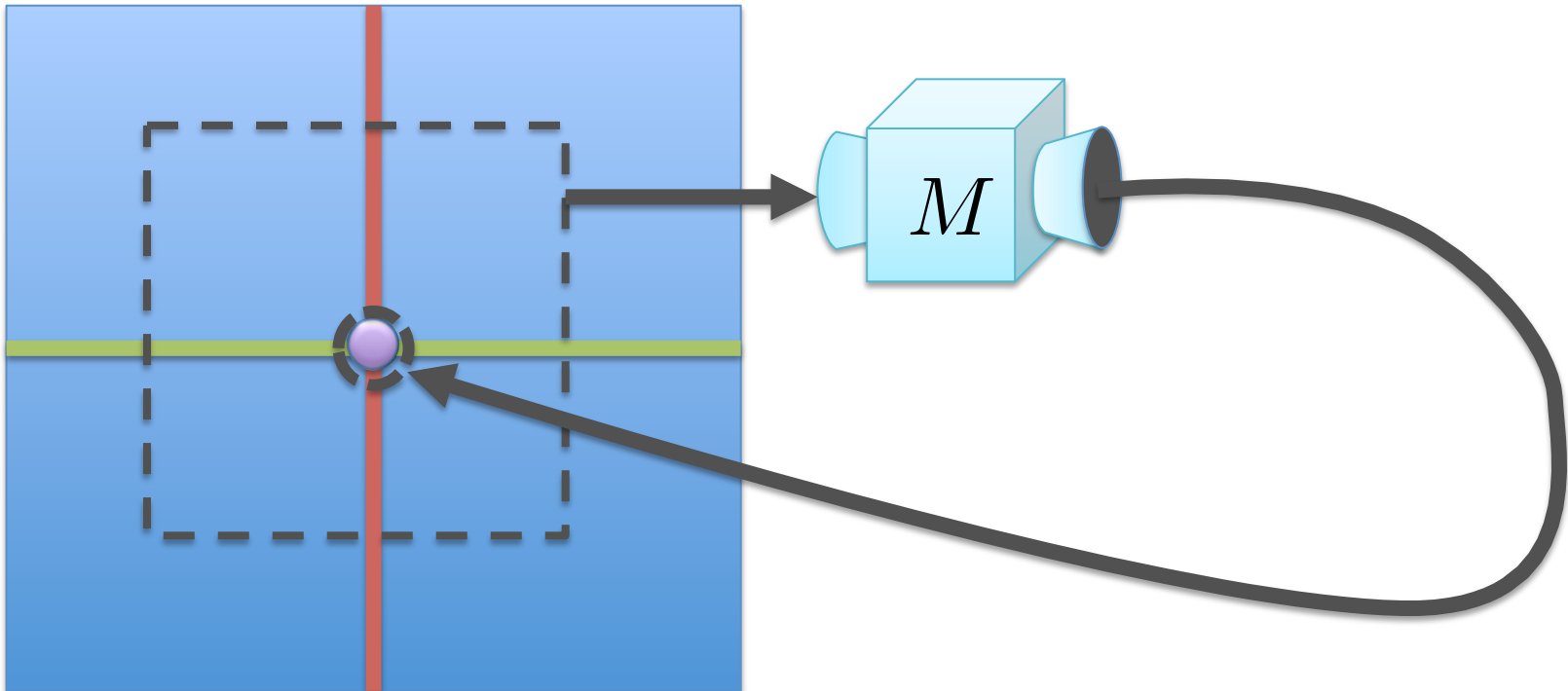
Inductive Methods

Information in, relevant response out.



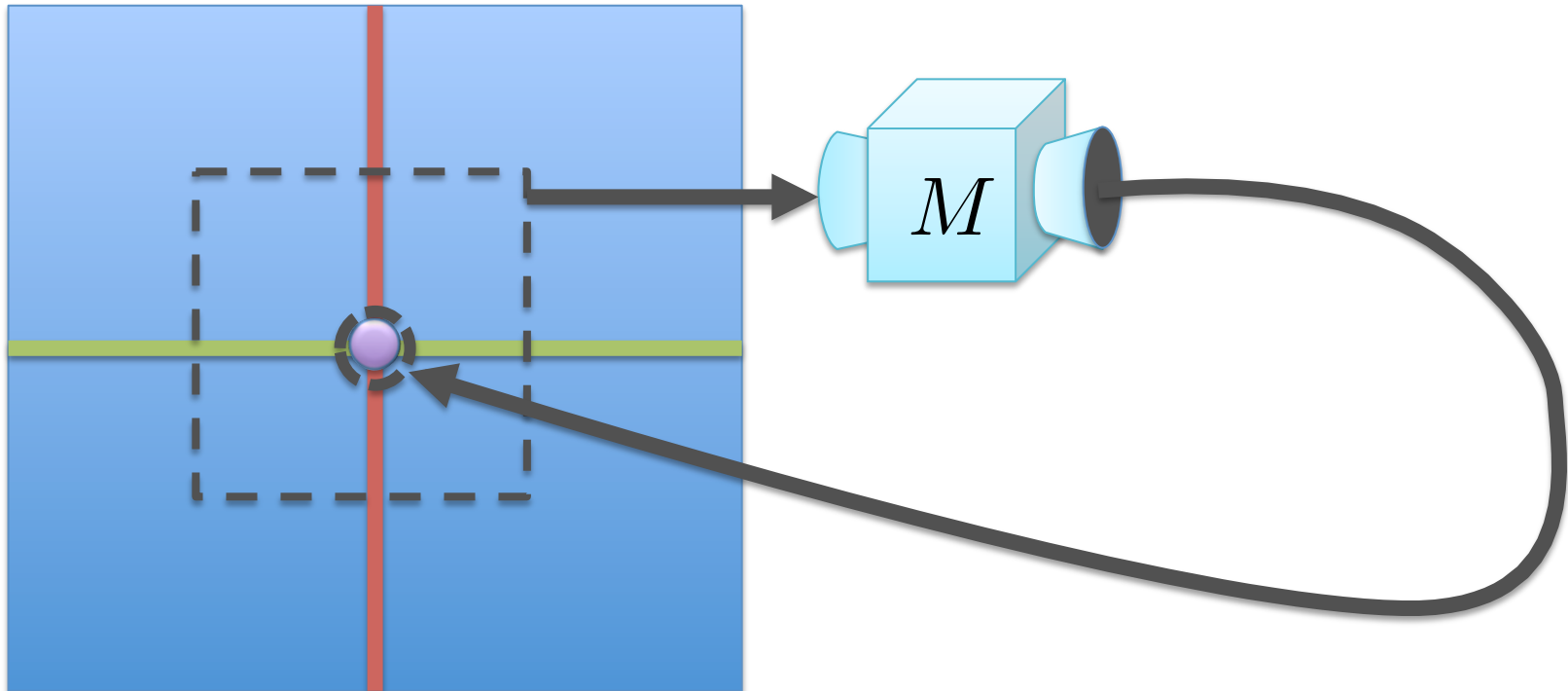
Solution in the Limit

M solves a problem in the limit iff
each world w presents information such that
 M produces the true answer in w on any further information in w .



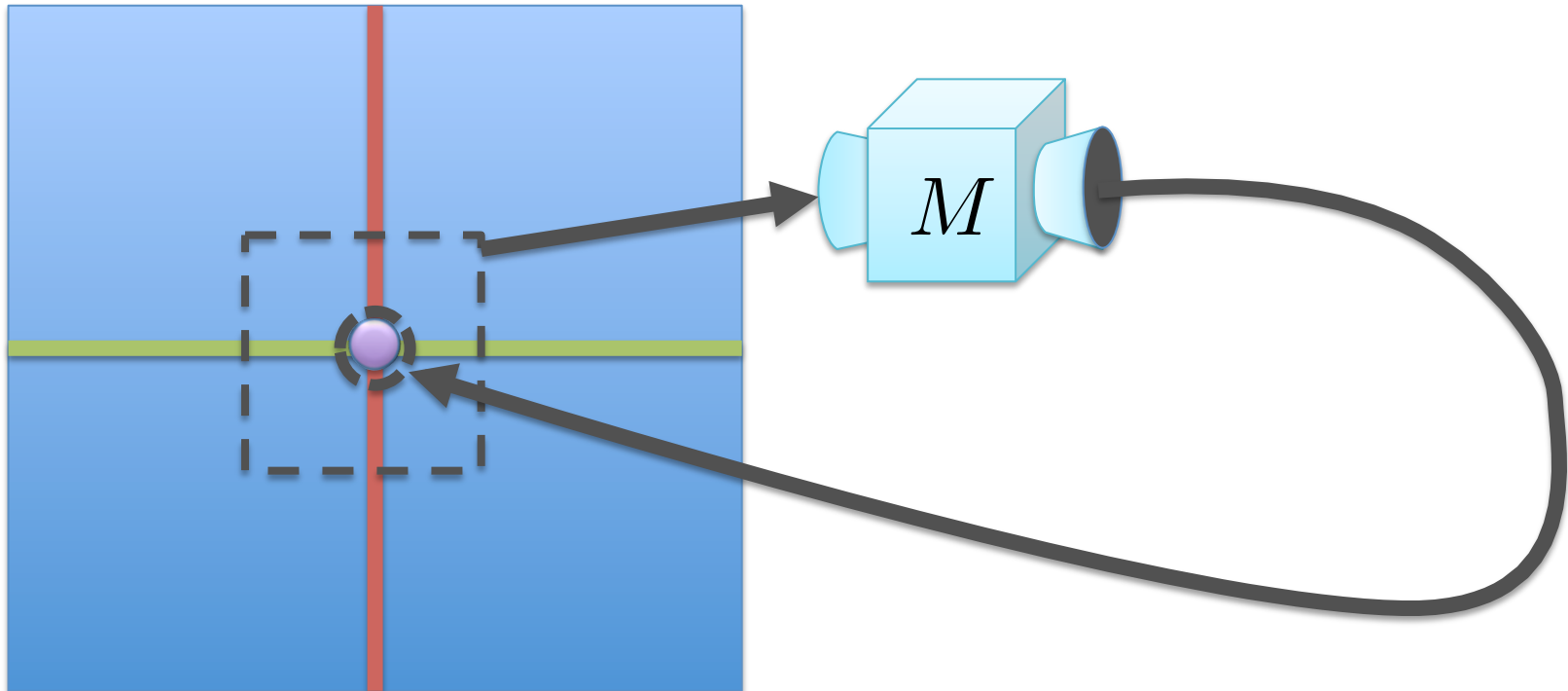
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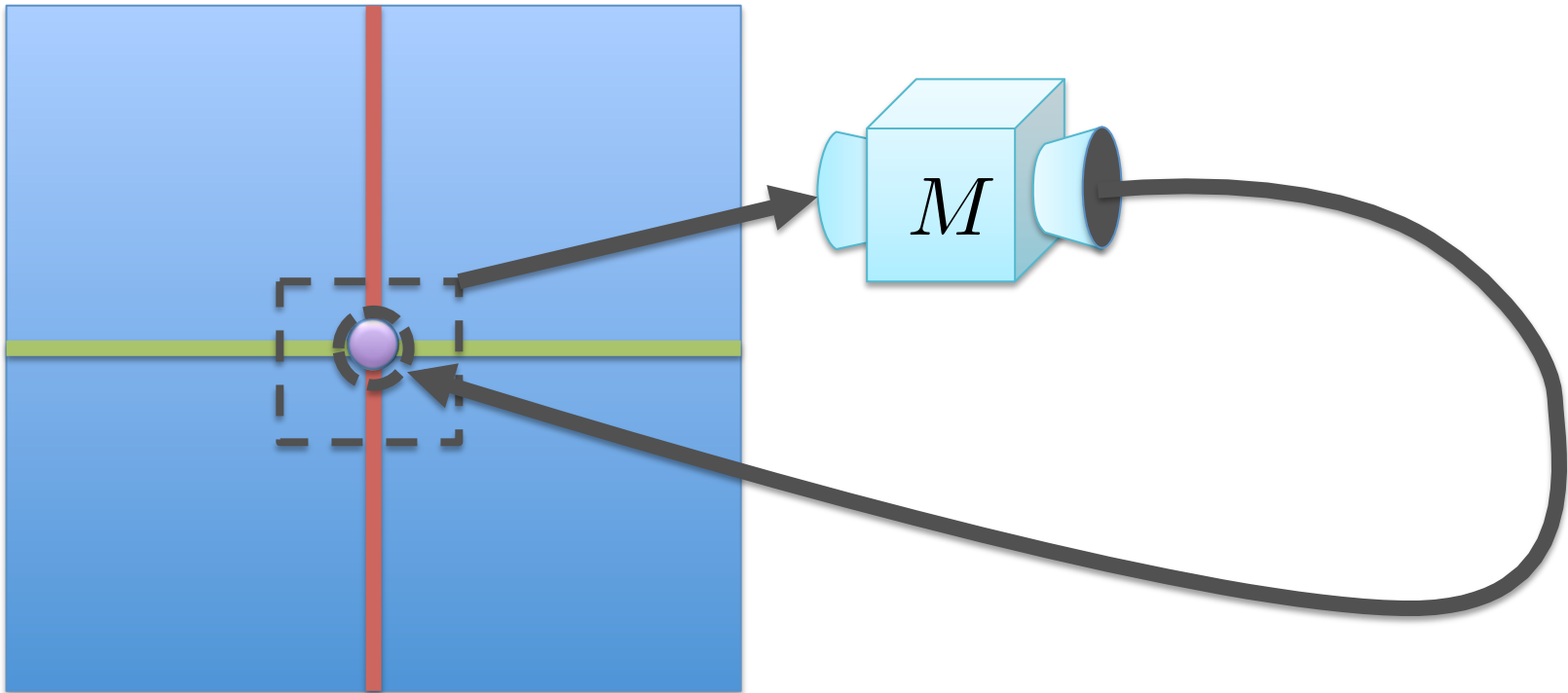
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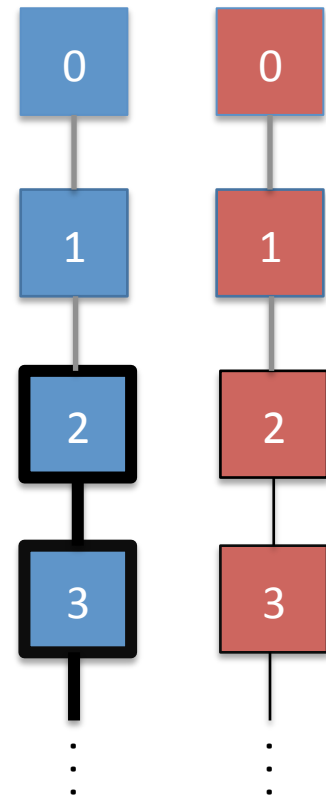




5. OCKHAM'S RAZOR

Ockham's Razor

- Output a **simplest relevant response** given E .
 - Allows for **suspension of judgment**.
 - Makes sense for **infinite descending chains**.



Popper's Razor

- Output a relevant response that is **refutable** (**closed**) given E .



Error Razor

- “Err on the side of simplicity”.
- In arbitrary world w , never produce a relevant response B such that the true answer A_w is strictly simpler than B .



Equivalence

Proposition. In natural problems:

Ockham's razor = Popper's razor = error razor.



=



=



Patience

- Never rule out a simplest relevant response given E .
 - Says that **Ockham's razor** is the **only** reason for inductive leaps beyond experience.
 - Logically independent of Ockham's razor.



Patient but
not Ockham



Patience

- Never rule out a simplest relevant response given E .
 - Says that **Ockham's razor** is the **only** reason for inductive leaps beyond experience.
 - Logically independent of Ockham's razor.



Ockham but
not patient



Error patience

- In arbitrary world w , never output a relevant response that rules out all answers as simple as A_w .



Equivalence

- **Proposition:** Error patience is equivalent to patience.



6. OCKHAM'S RAZOR JUSTIFIED

Reliability

Deductive

- Converge to the truth
directly



Reliability

Deductive

- Converge to the truth
directly



Inductive

- Converge to the truth
indirectly



Goldilocks Philosophy



Straight



Too strong!



Just right?

Arbitrarily crooked



Too weak!

Straightest Possible Convergence

Straight



Too strong!

Couldn't be straighter



Just right!

Arbitrarily crooked



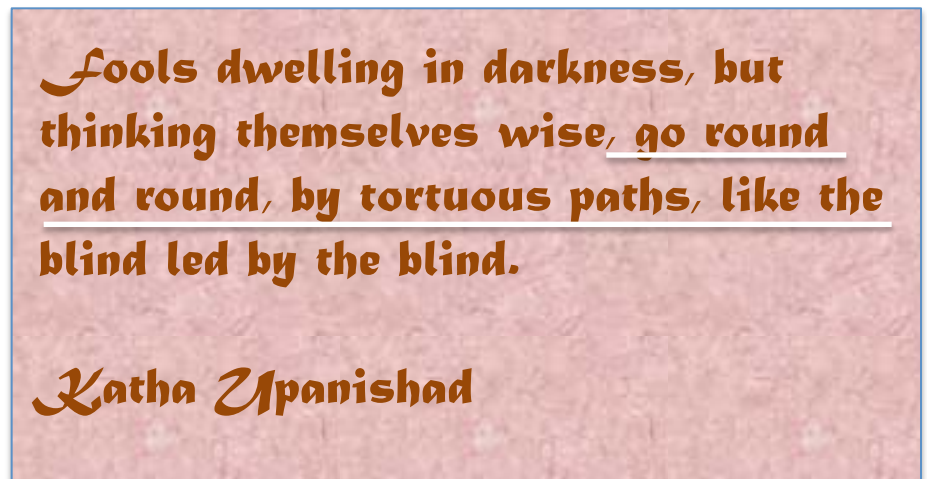
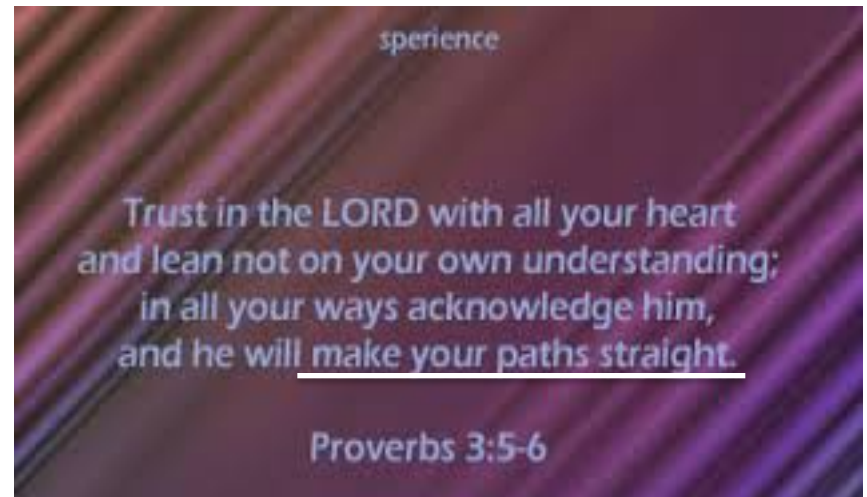
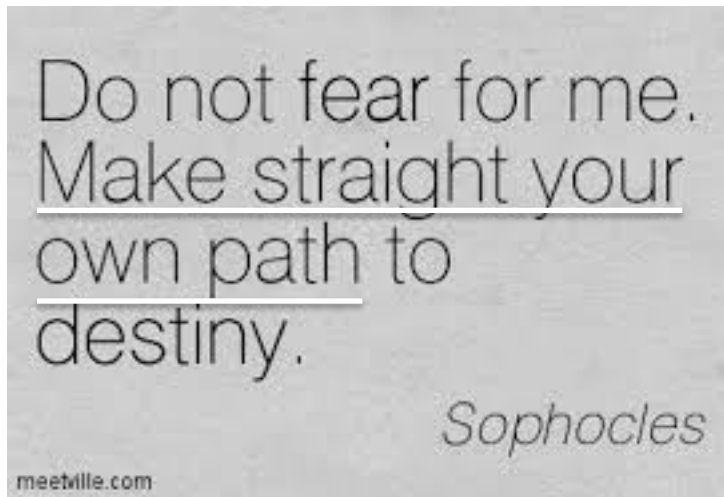
Too weak!

Thesis

- Ockham's razor is **necessary** for **straightest** convergence to the truth.



The Straightest Path



Two Departures from Straightness



Course-reversals



Cycles

Doxastic Reversal Sequence

- A finite sequence of relevant responses in which each entry **contradicts** its predecessor.



Doxastic Cycle Sequences

- A reversal sequence whose terminal entry entails its first entry.



Straightest Convergence

- Solution M is **reversal optimal** iff:
every solution can be **forced** to produce **each** reversal sequence produced by M .

Straightest Convergence

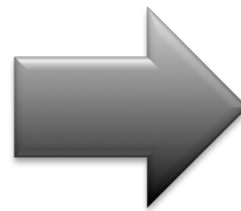
- Solution M is **cycle optimal** iff:
every solution can be **forced** to produce **each** cycle sequence produced by M .



Main Result 1



- **Proposition (Baltag, Gierasimczuk, and Smets):** Every solvable problem is refinable to a problem with a **cycle-free** solution.





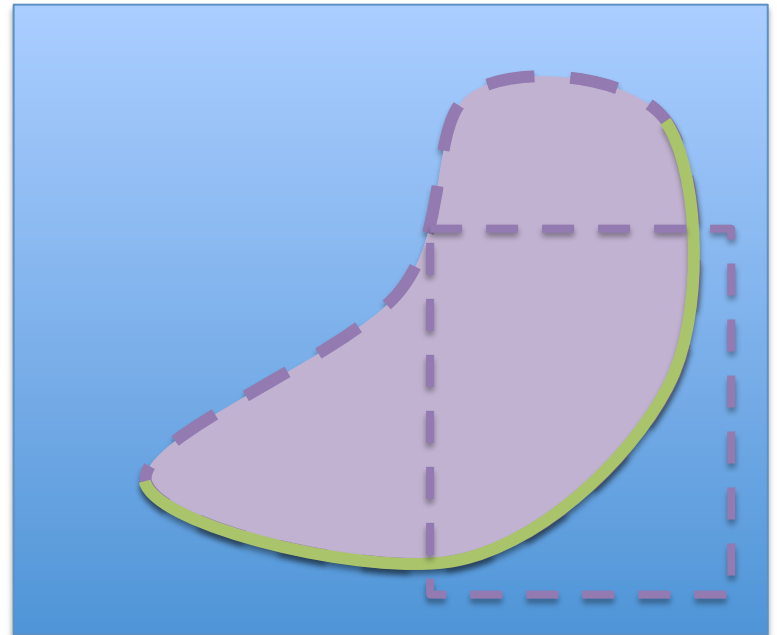
Main Result 2



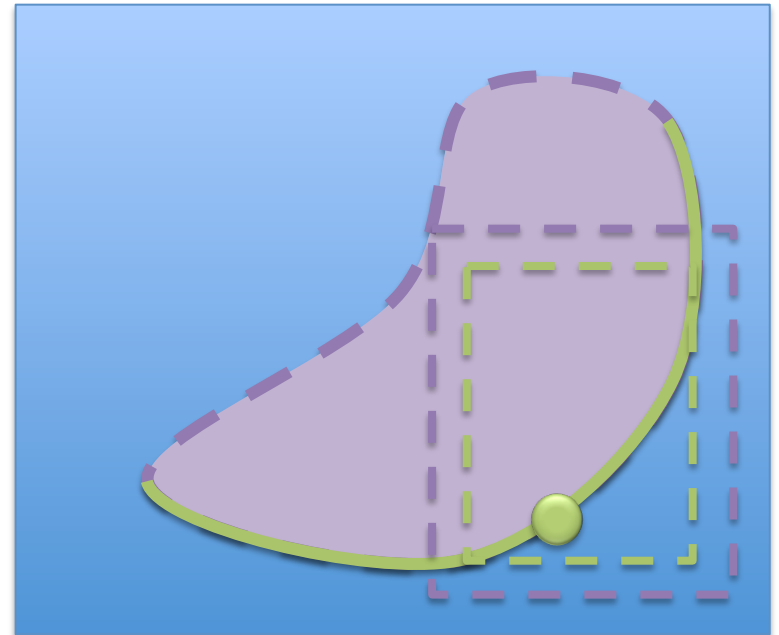
- **Proposition:** Every **cycle-free** solution satisfies **Ockham's razor**.



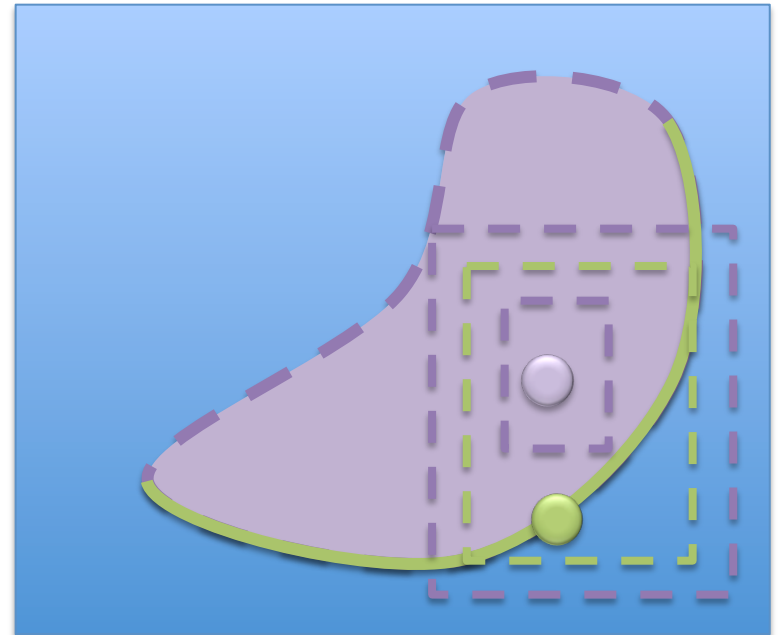
The Idea



The Idea



The Idea





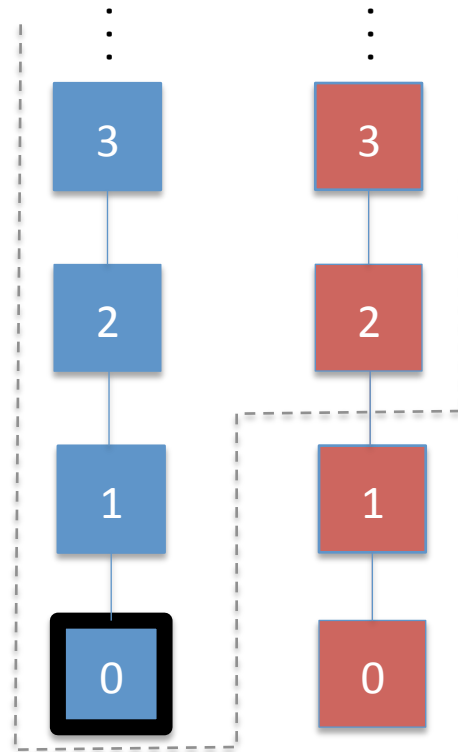
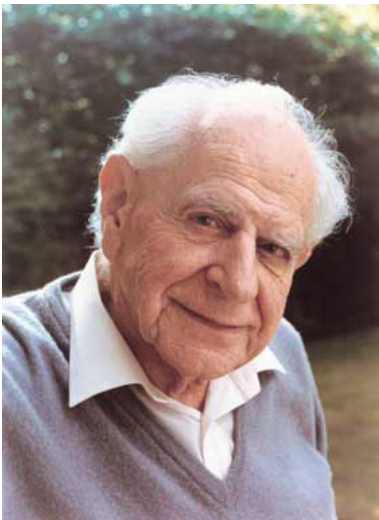
Main Result 3



- We can **characterize** the solvable problems that have reversal optimal solutions.
- The characterization depends on the basis, so it is **not topological**.

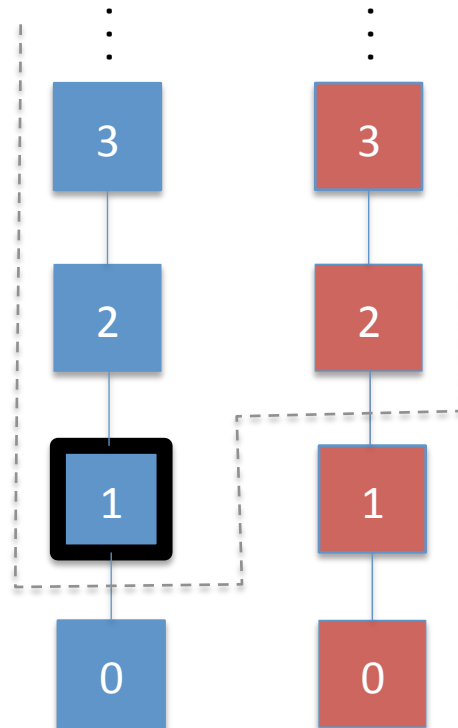
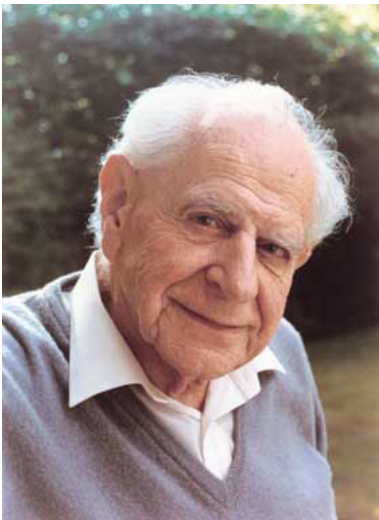
No Reversal Optimal Solution

“Popper”:
choose the
paradigm
with fewer
free
parameters.



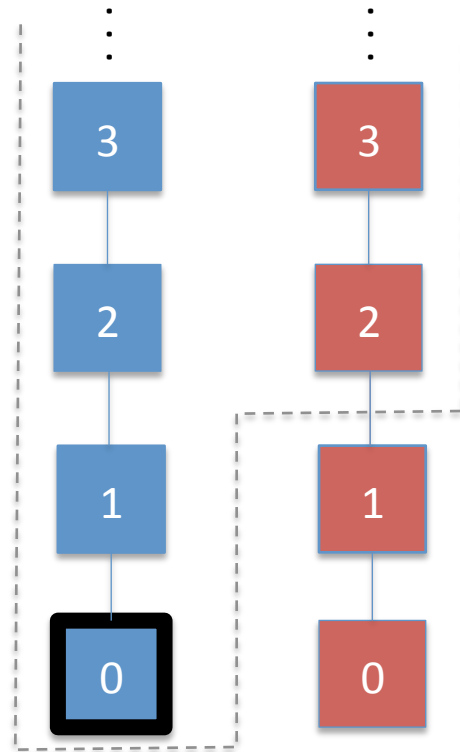
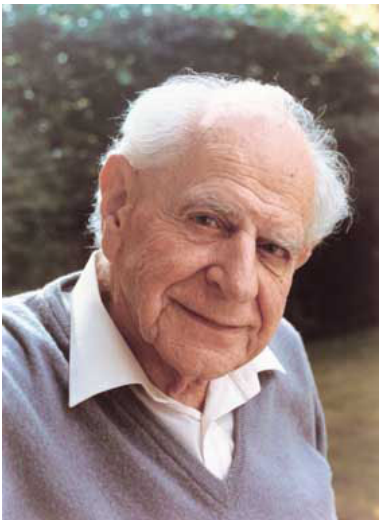
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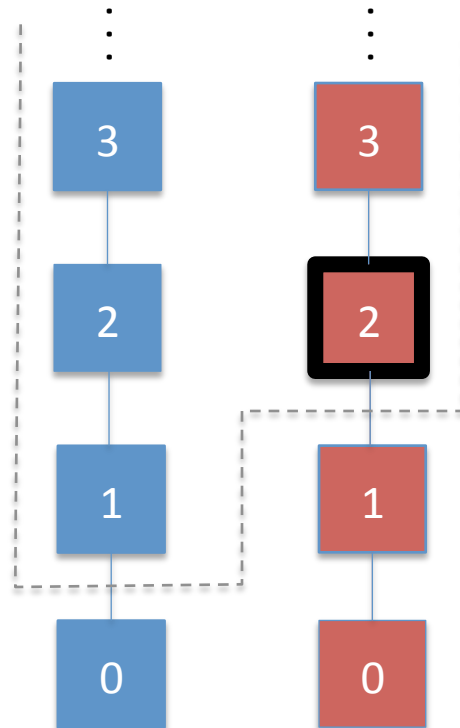
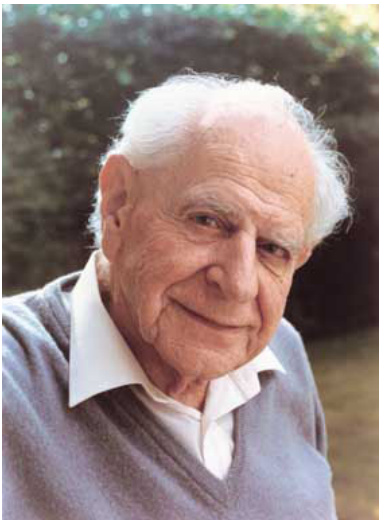


Lakatos:
choose the
paradigm that
was **adjusted**
least recently.



No Reversal Optimal Solution

“Popper”:
choose the
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Lakatos:
choose the
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Contextual Justification

- If patience is truth-conducive in **your** problem, its feasibility in some **other** problem is irrelevant.



Main Result 4



- **Proposition:** a solution is reversal optimal only if it is patient.

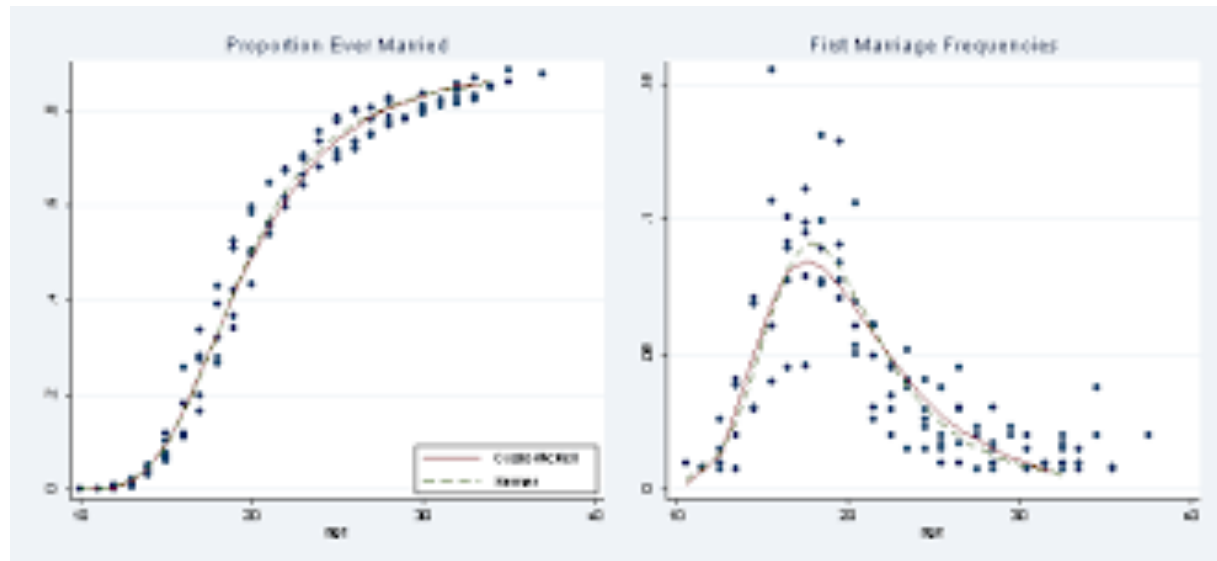




9. OCKHAM'S STATISTICAL RAZOR

Stochastic Theories

- Every theory is **stochastic** due to **measurement error**.
- Do the preceding results extend to stochastic theories?



Stats Wars

Bayesianism

- (+) Induction
- (-) Unreliable

Frequentism

- (-) No induction
- (+) Reliable

Come to the coherence side, Luke, and together we will believe a complete theory of the universe!



Darth Bayeser

Luke Estimator

Never! Without reliability, I'll just use theories for prediction without believing them!

Stats Peace

Frequentist theory of **inductive** inference

- (+) Induction
- (+) Optimal inductive reliability
- (+) Bayesian methods are an option



Darth Bayeser

Luke Estimator

Short Story

The preceding concepts and results **extend naturally** to statistical inference.



Statistical Problems

Statistics

- W = a set of **joint probability distributions** over \mathbf{X} .
- \mathbf{X}_N = **random sample** of size N .
- **Method** M_N is a measurable function of \mathbf{X}_N that is almost surely continuous (the chance of landing on the boundary of a zone is zero, for all w).

Information Topology

- There are no information states!
- A statistical method draws conclusions based on whether a sample point hits an open region of sample space.
- Two distributions are **less distinguishable** if they produce smaller differences in the chance that such a region is hit.
- So the **information topology** is the initial topology for:

$$\{f_S^N(w) = p_w^N(\mathbf{X}_N \in S) : N \in \omega; S \text{ open}\}.$$

“In Chance” Translation

Topology

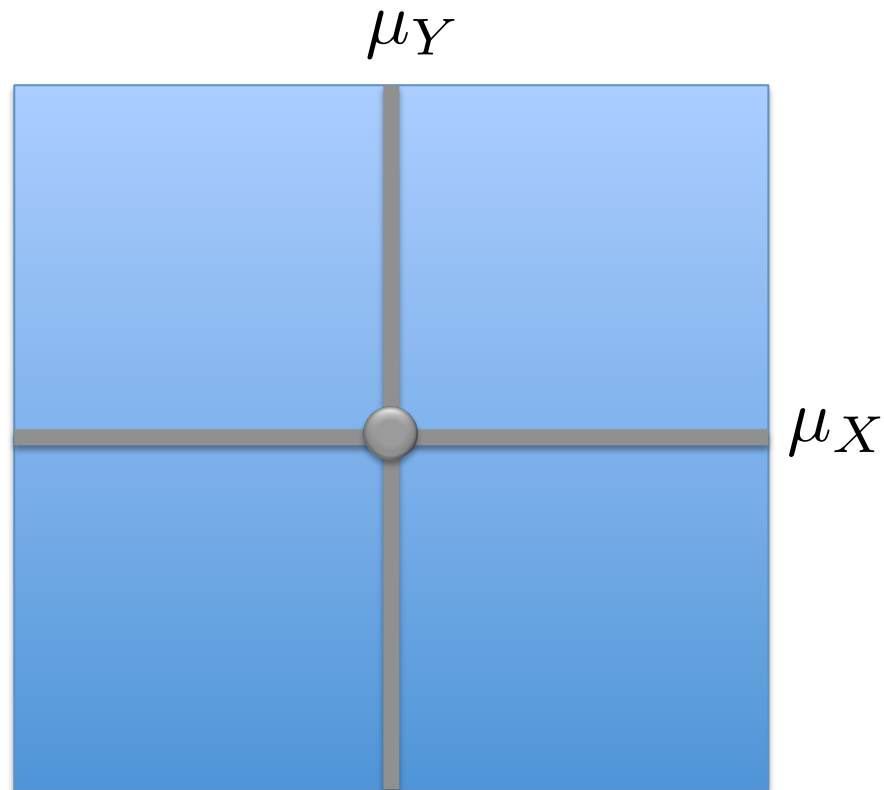
- Simplicity
- Convergence
- Reversal sequence
- Ockham’s razor
- Patience

Statistics

- Simplicity
- Convergence **in chance**
- α -reversal sequence
- α -razor
- α -patience

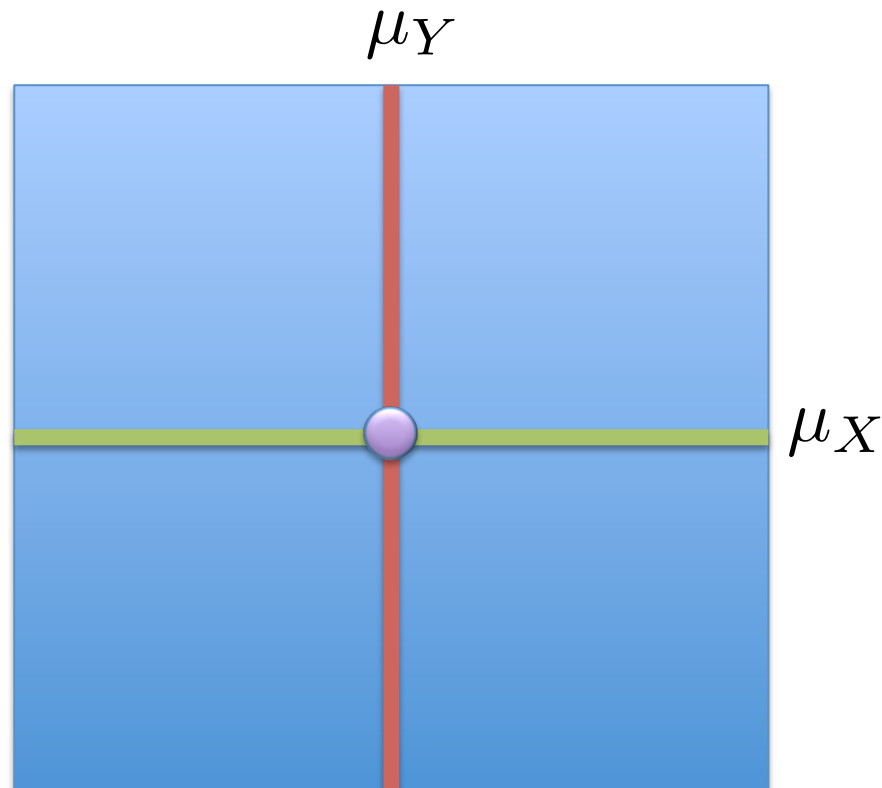
Example

- **Worlds:** bivariate independent normal distributions.



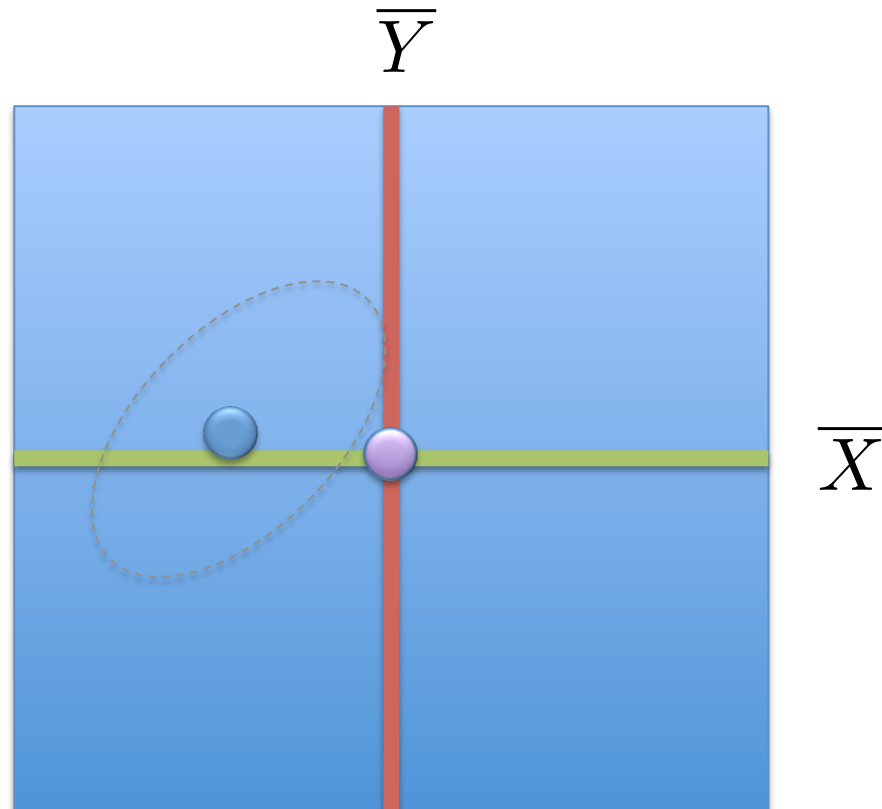
Example

- **Worlds:** bivariate independent normal distributions.
- **Question:** which mean components are non-zero?



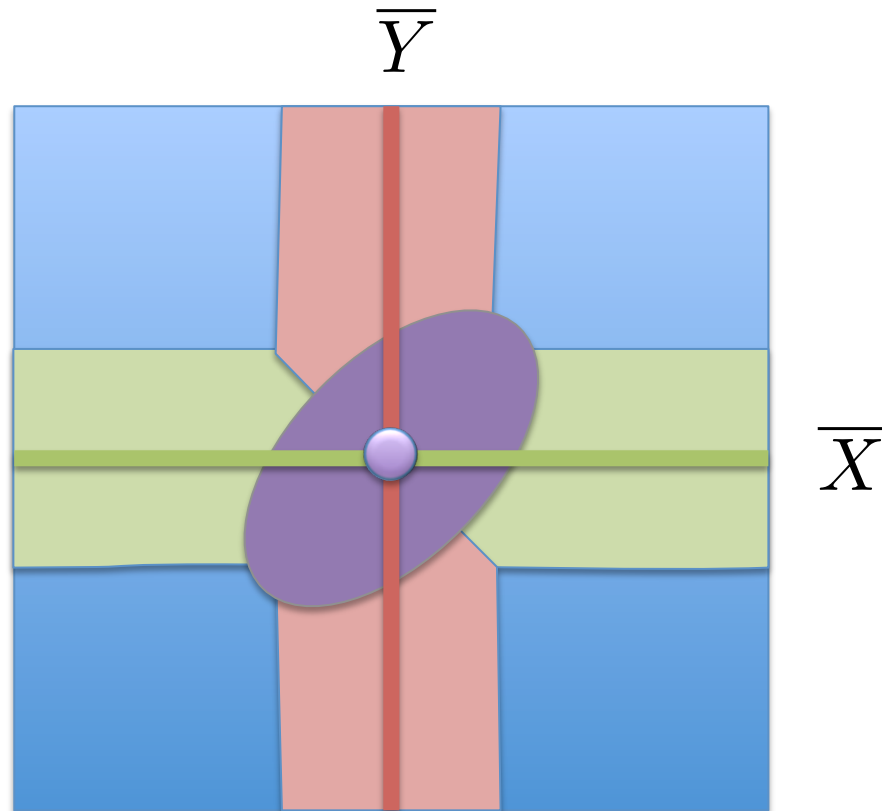
Example

- **Worlds:** bivariate independent normal distributions.
- **Question:** which mean components are non-zero?
- **Input:** sample mean vector at sample size N .



Example

- Method: maps possible samples to relevant responses.



Information Topology on W

The **information topology** on W is the **weakest** topology for which the function

$$f(p) = p(\mathbf{X}_N \in S)$$

is **continuous** from W to \mathbb{R} , for arbitrary, fixed N and Borel event S in \mathbb{R}^N .

Thus $g(p) = p(M_N = B)$ is continuous.

Reversals in Chance

Reversal sequence: (A_1, \dots, A_n) .

M produces the sequence with chance $\geq \alpha$ iff

$$p_w^{N_i}(M = A_i) \geq \alpha,$$

for some world w and sample sizes N_1, \dots, N_n :

Reversal Efficiency

- Solution M is α cycle efficient iff M produces no α cycles.



Reversal Efficiency

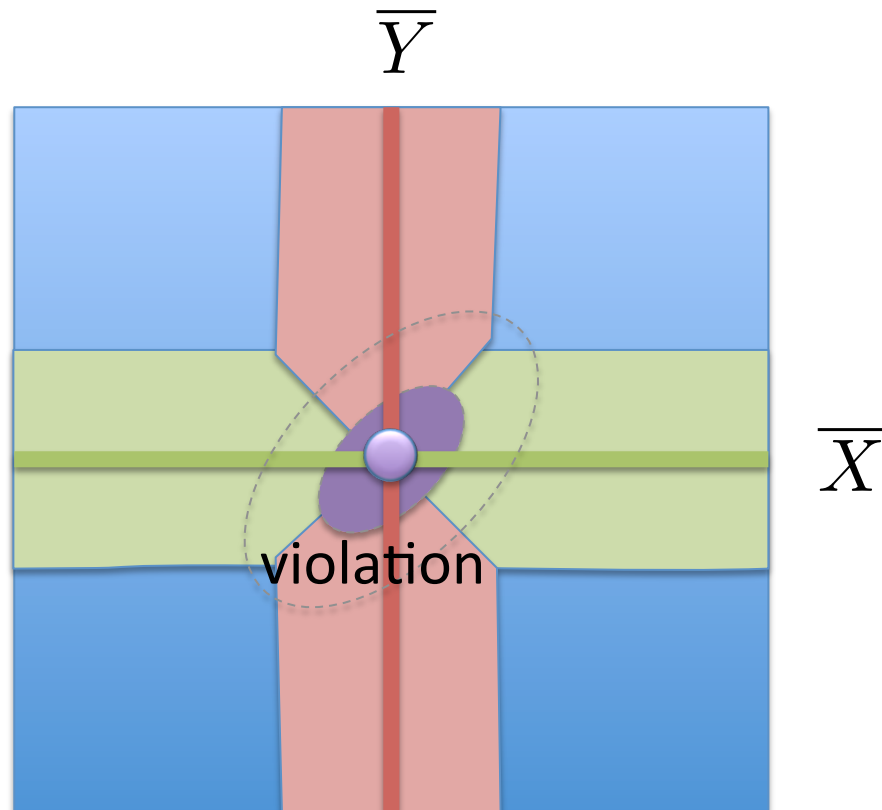
- Solution M is α reversal efficient iff every α reversal sequence produced by M is also produced by an arbitrary solution.



Ockham's α -Razor

Violate the **error razor** with at most chance α .

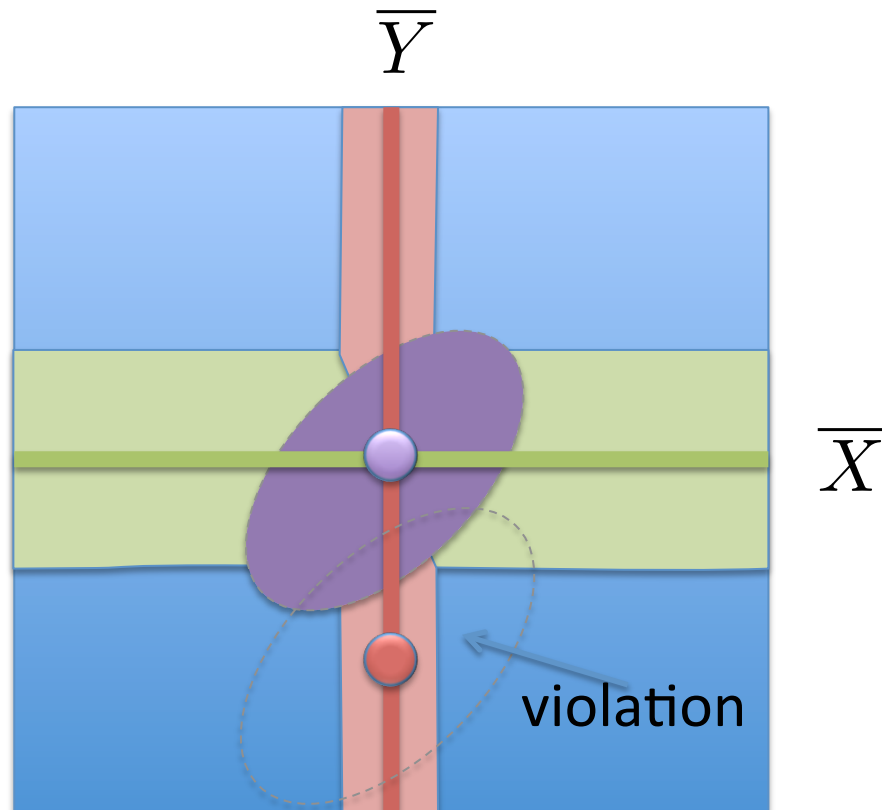
M_N produces no answer more complex than the true answer with chance $\geq \alpha$.



Ockham's α -Razor

Violate the **error razor** with at most chance α .

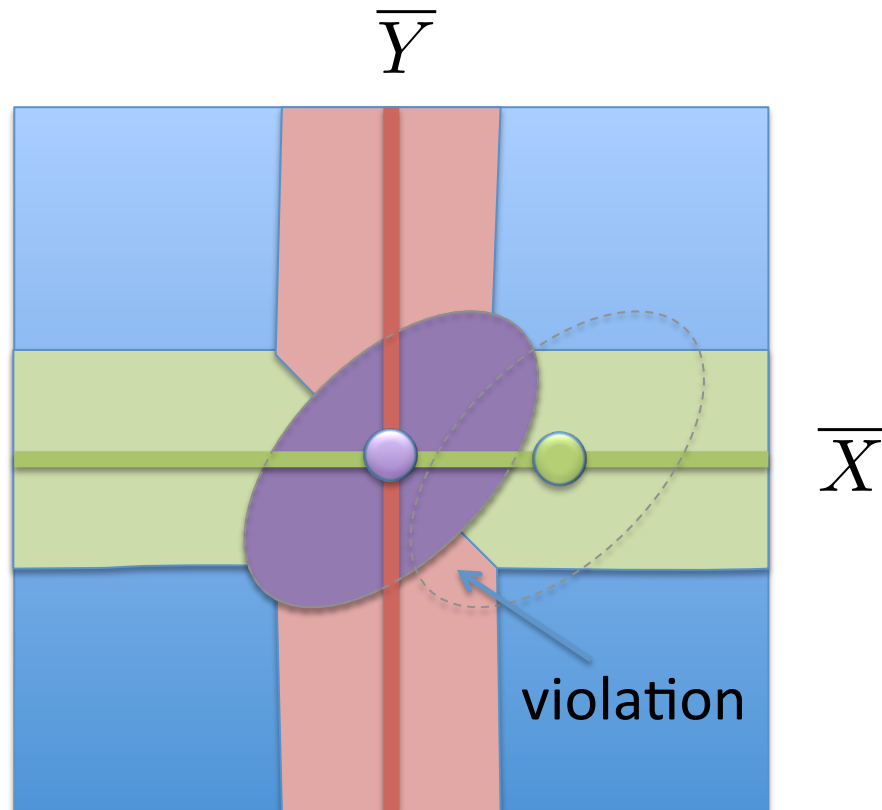
M_N produces no answer more complex than the true answer with chance $\geq \alpha$.



α -Patience

Violate **error patience** with at most chance α .

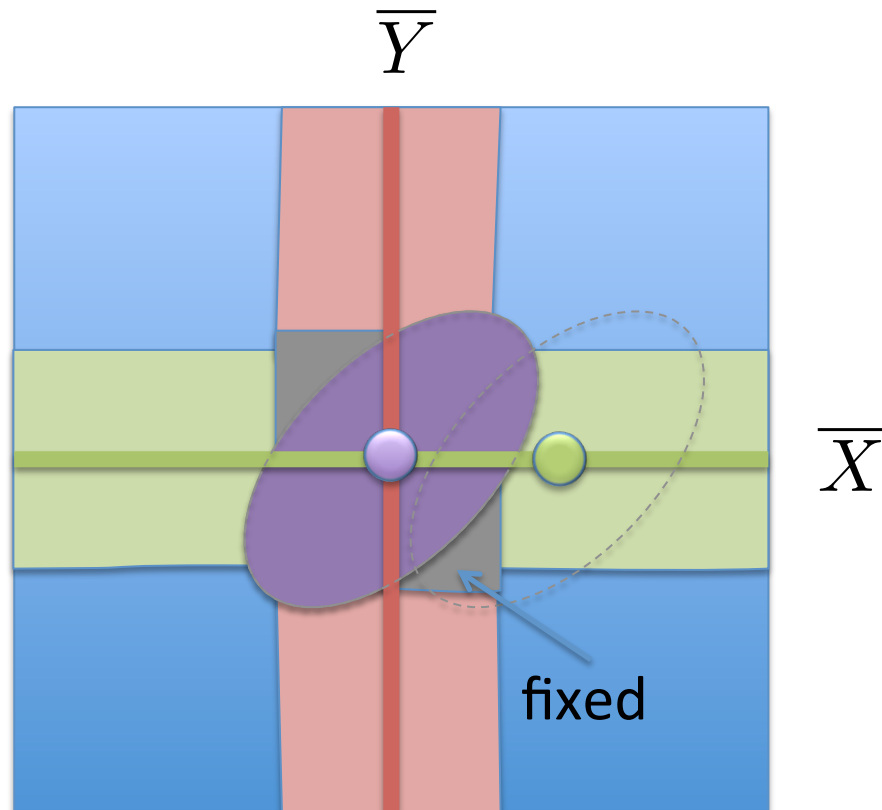
M_N produces no answer that is not as simple as the true answer with chance $\geq \alpha$.



α -Patience

Violate **error patience** with at most chance α .

M_N produces no answer that is not as simple as the true answer with chance $\geq \alpha$.

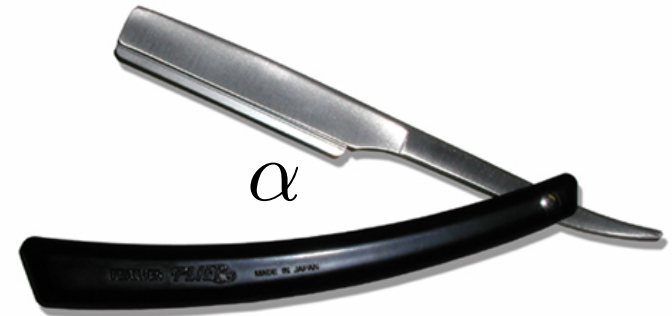
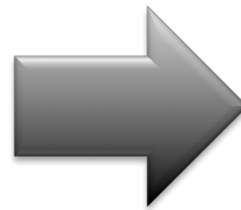




Main Result 5



- **Proposition:** Every α -cycle free solution in chance to a statistical problem satisfies Ockham's α -razor.

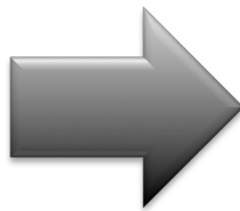




Main Result 6

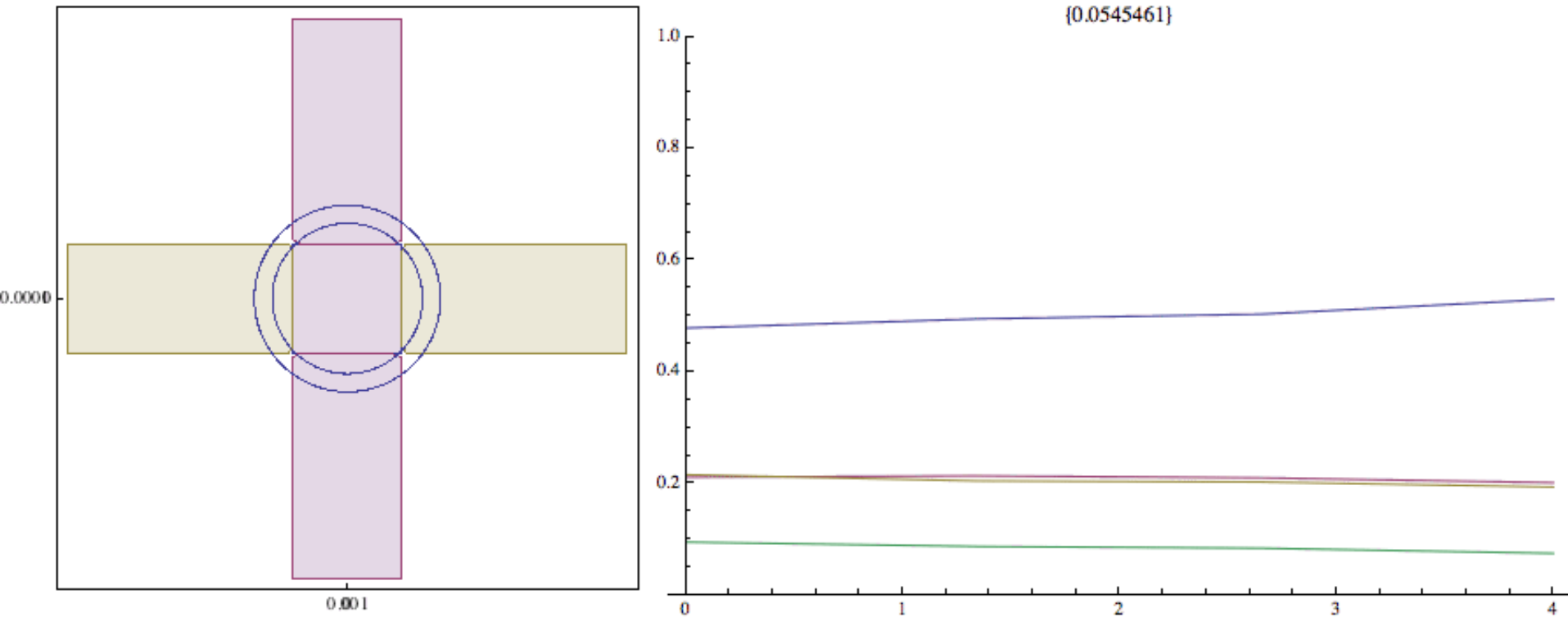


- **Conjecture:** Every α -reversal-efficient solution satisfies α -patience.



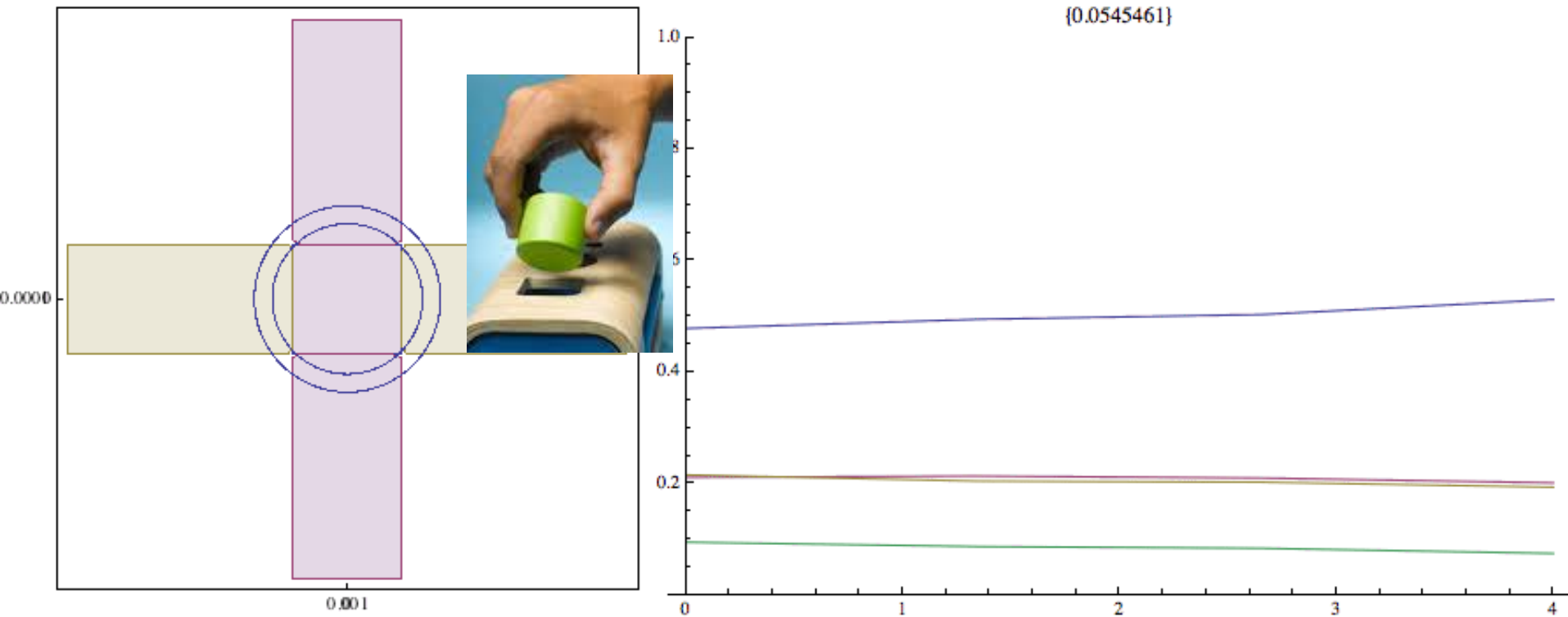
Bayes

- **Method:** Maximize Bayesian credence,
- **Even priors on models,** Gaussian priors on parameters.



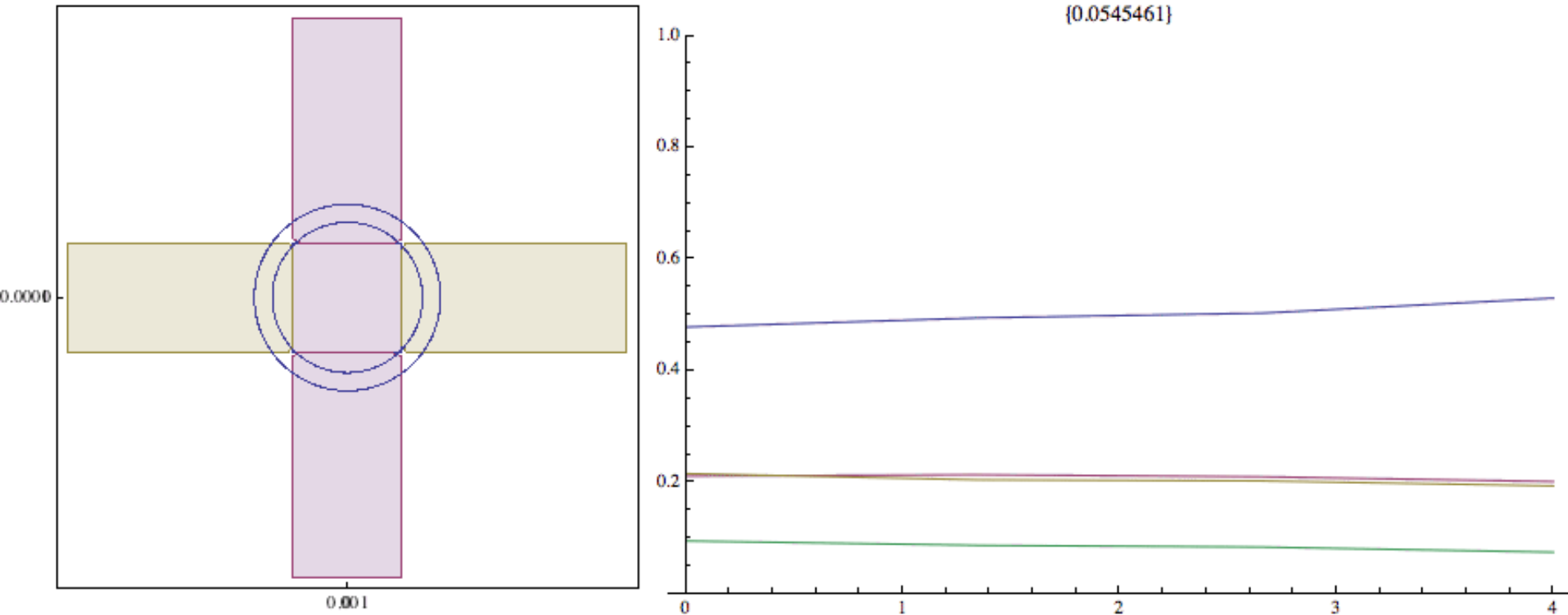
Bayes Simulation

- **Method:** Maximize Bayesian credence,
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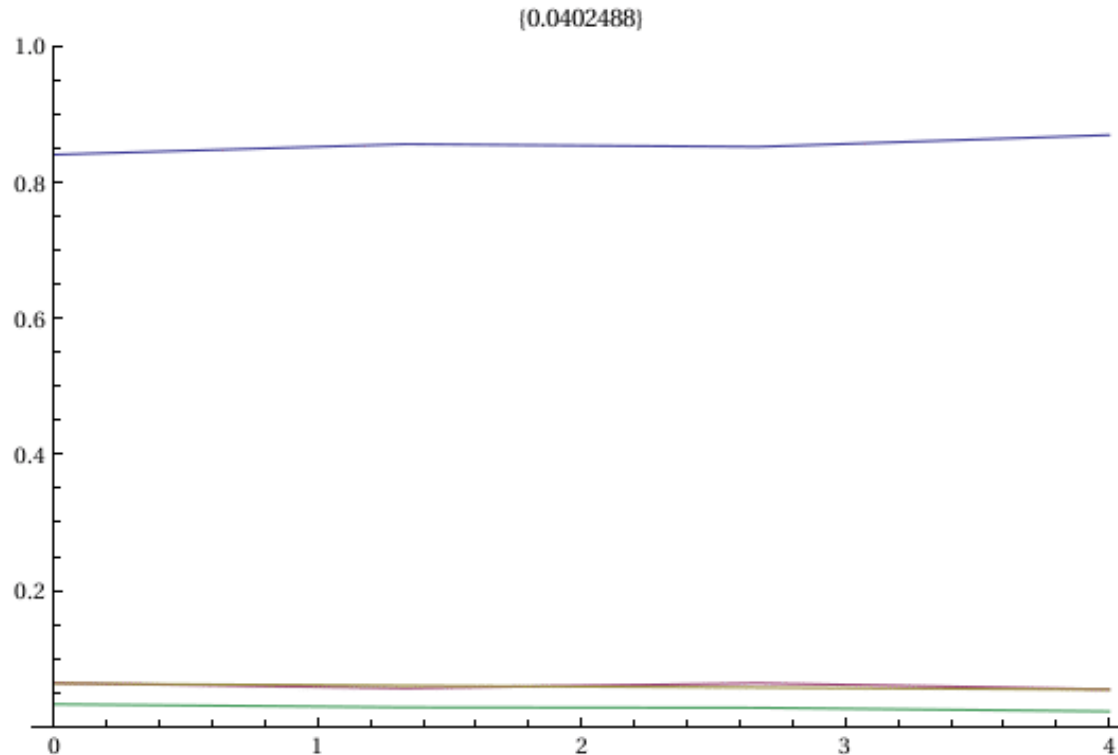
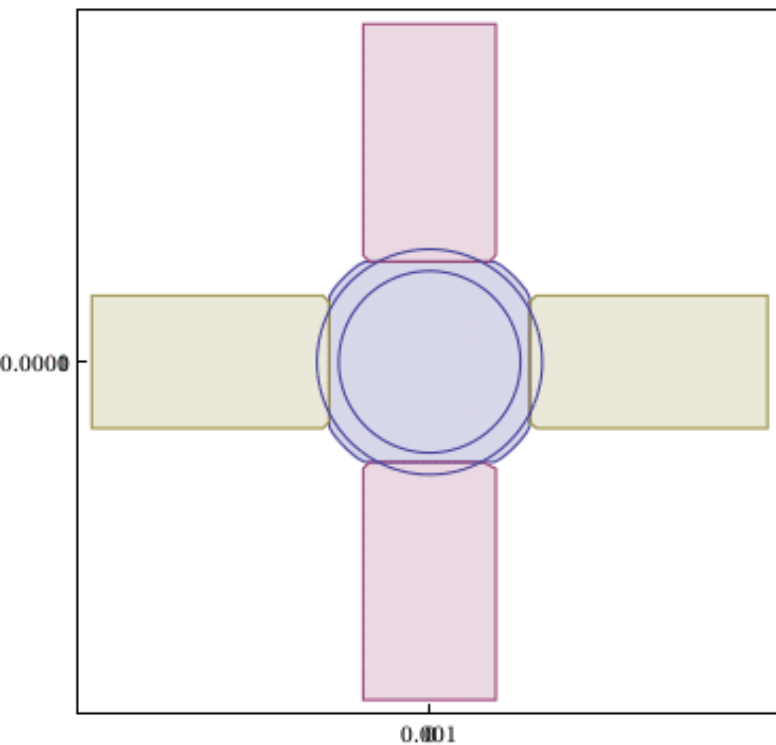
Bayes Simulation

- **Method:** Maximize Bayesian credence,
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Bayes Simulation

- **Method:** Maximize Bayesian credence,
- **Prior bias toward simplicity,** Gaussian priors on parameters.
- **7% Ockham violation, 7% impatience,** bad power.



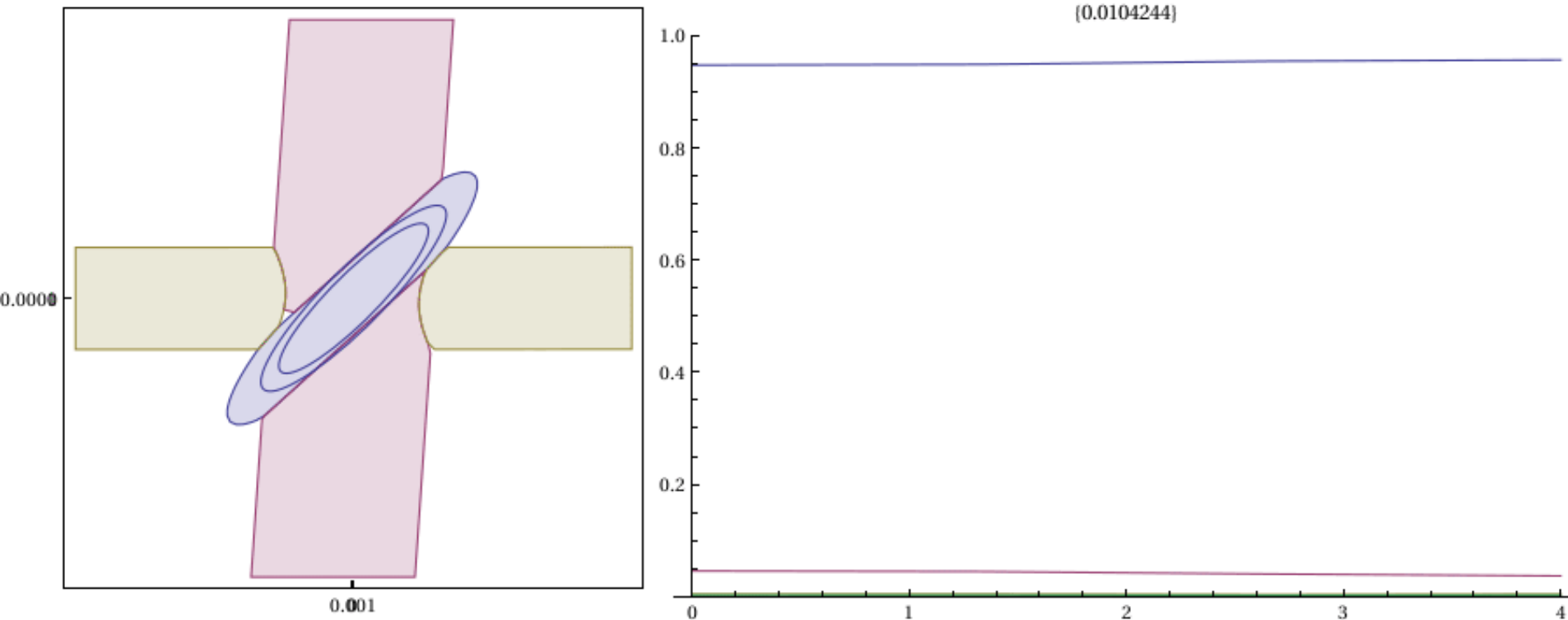
Friendly Advice

- Boost the prior on simple models to **eliminate α -cycles** in chance.
- Correction to GES **already made** independently by Oliver and Joe!
- Here is a reliabilist **explanation**.



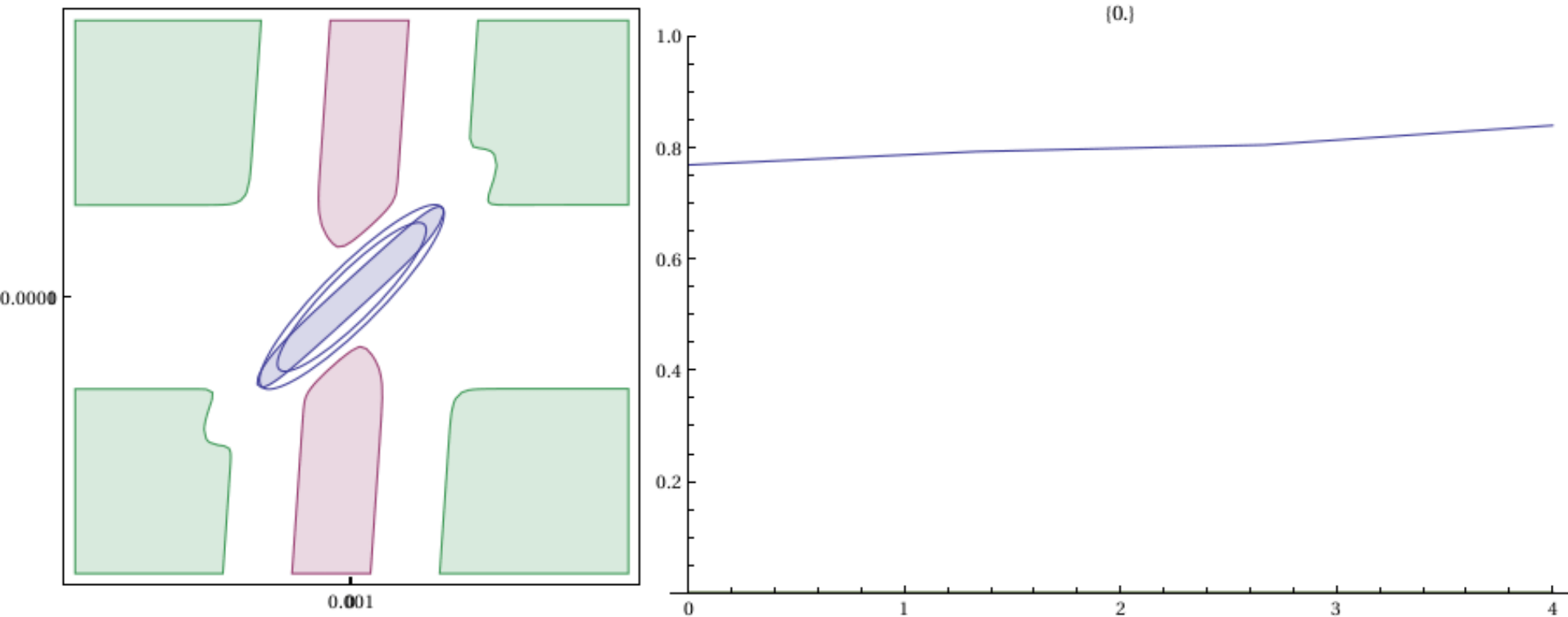
Confirmation vs. Model Selection

- **Method:** Maximize Bayesian credence,
- **Prior bias toward simplicity,** Gaussian priors on parameters.
- **40% impatience,** bad power.



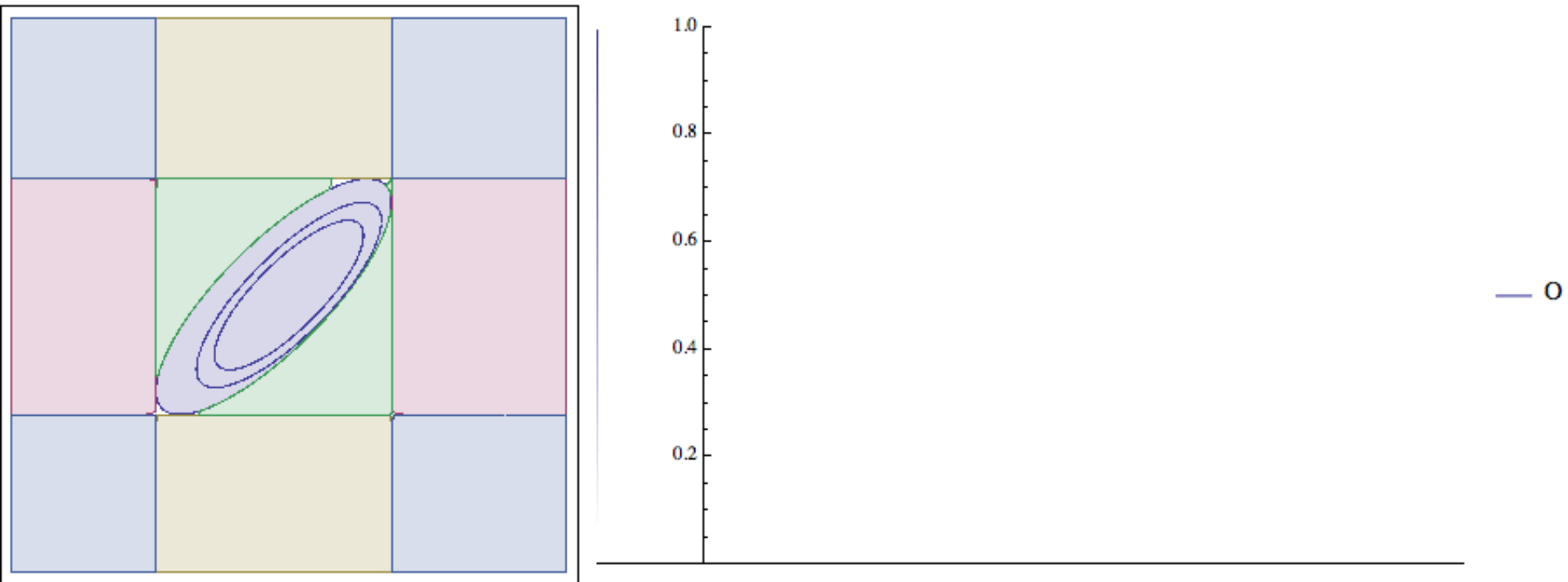
Confirmation Reconceived

- **Method:** Accept at 95% threshold
- Waiting for “**confirming data**” brings reversals in chance down to around 5%.



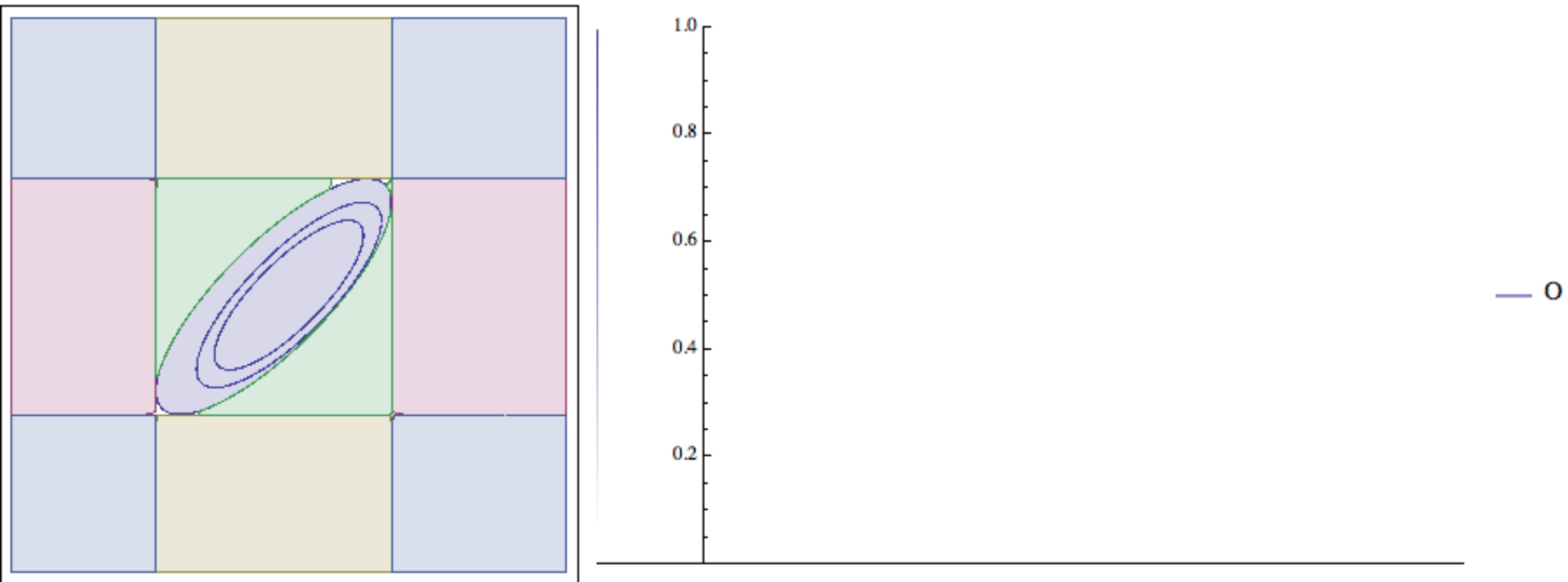
Frequentist Patient Ockham

- Choose **powerful nested tests** at significance α .
- **Tune down** α with sample size to make the tests consistent.
- **Disjoin** the **simplest models** whose tests do not reject.

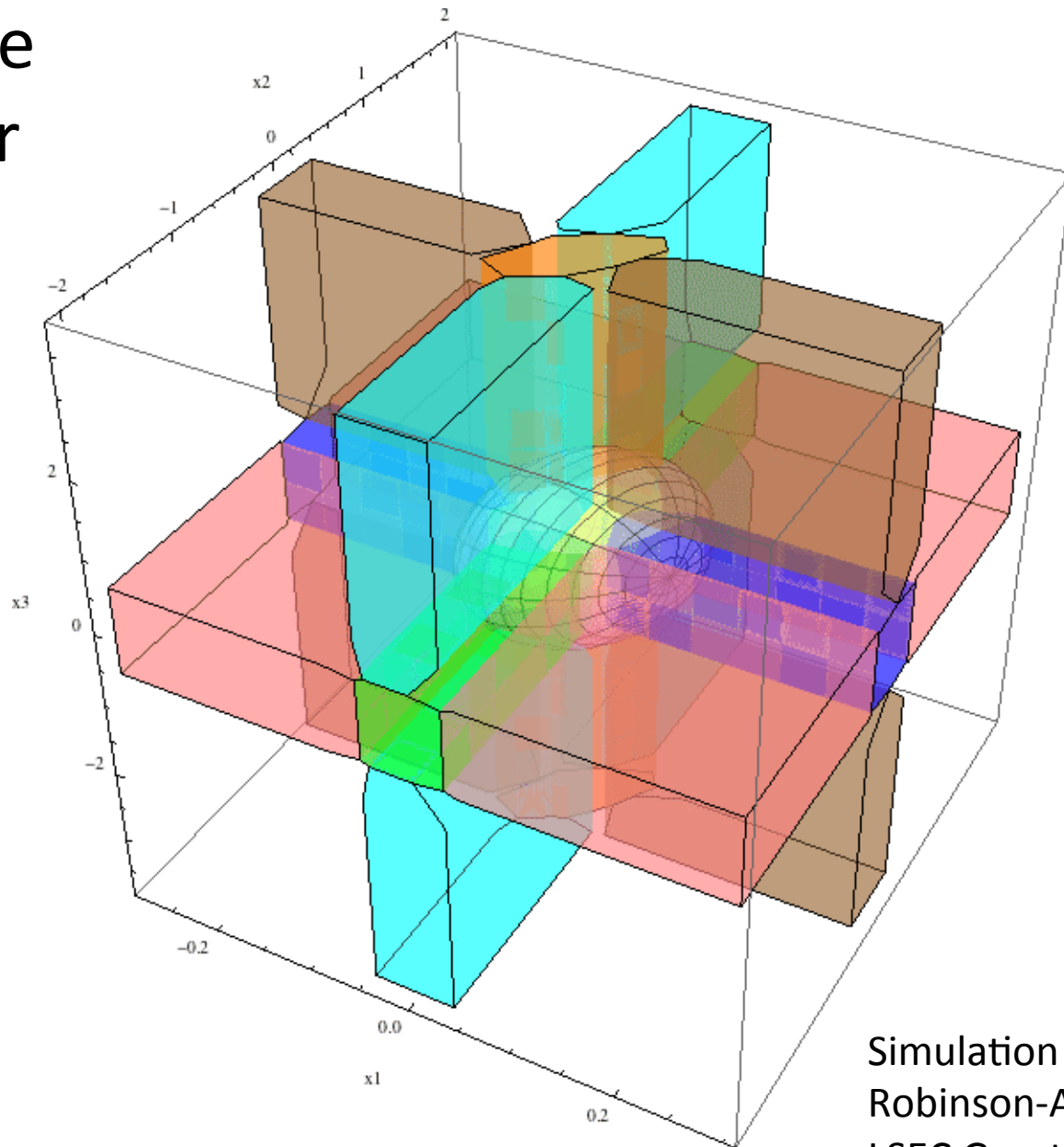


Error Statistics Reinterpreted

- “Significance” = tolerance on cycles and reversals in chance.
- “Power” = if you are destined to drop a model, get it over with a.s.a.p.

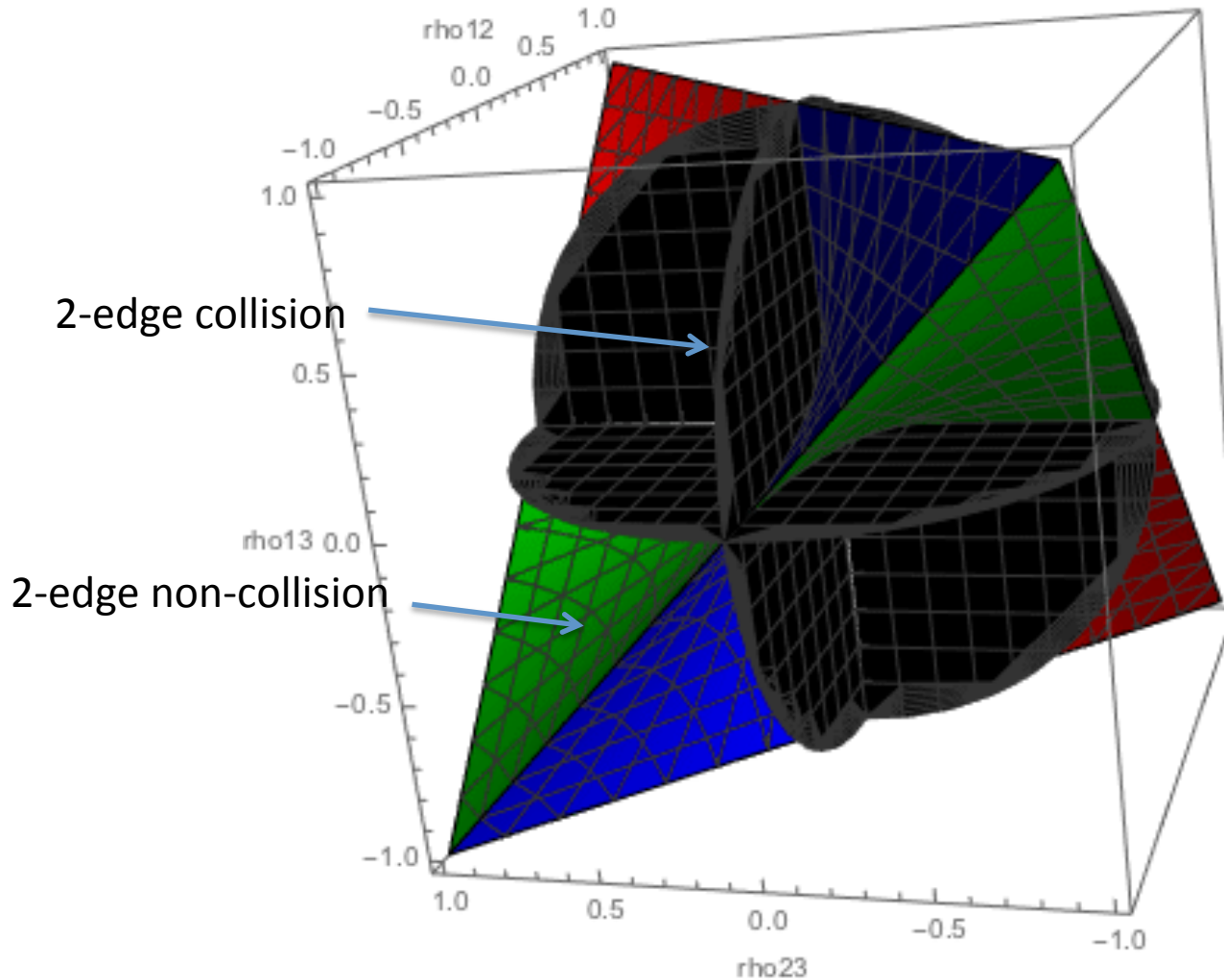


Maximize Posterior



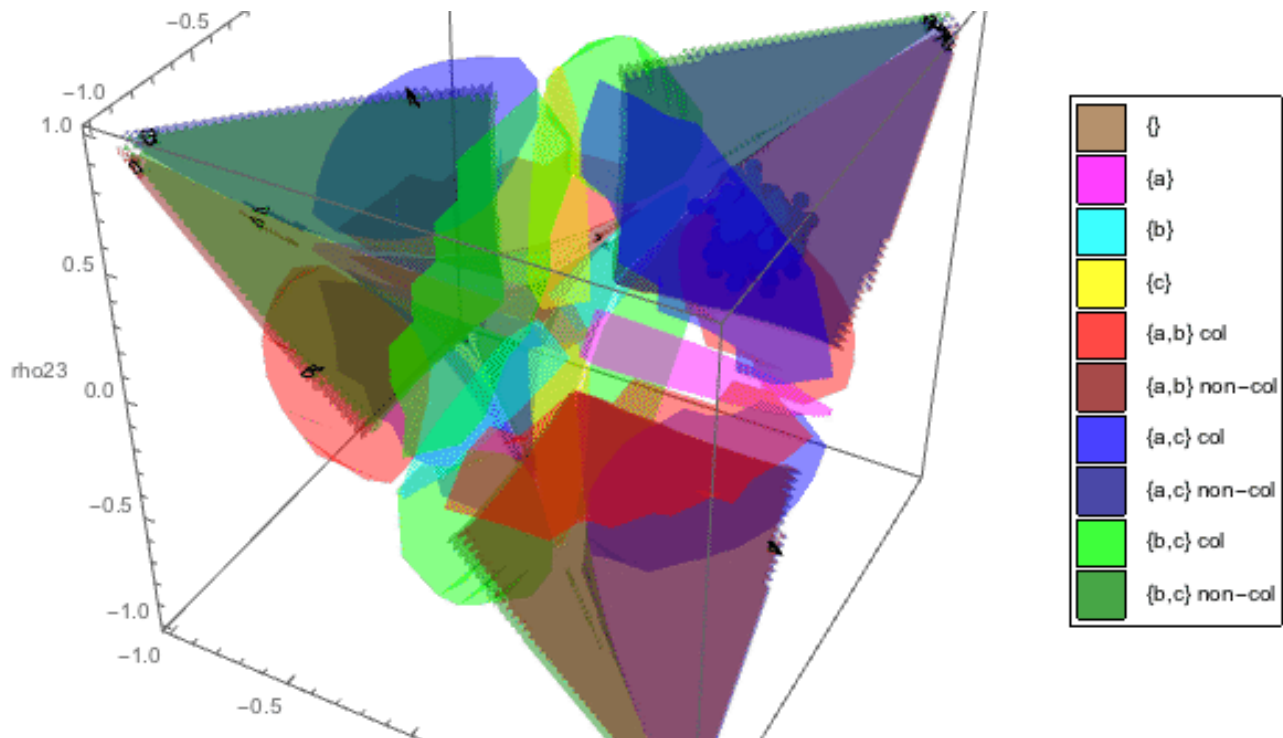
Simulation by Connor
Robinson-Arnall
LSEC Grant

Causal Inference on 3 Variables



Simulation by Connor
Robinson-Arnall
LSEC Grant

α -Optimal Fishing with Tests



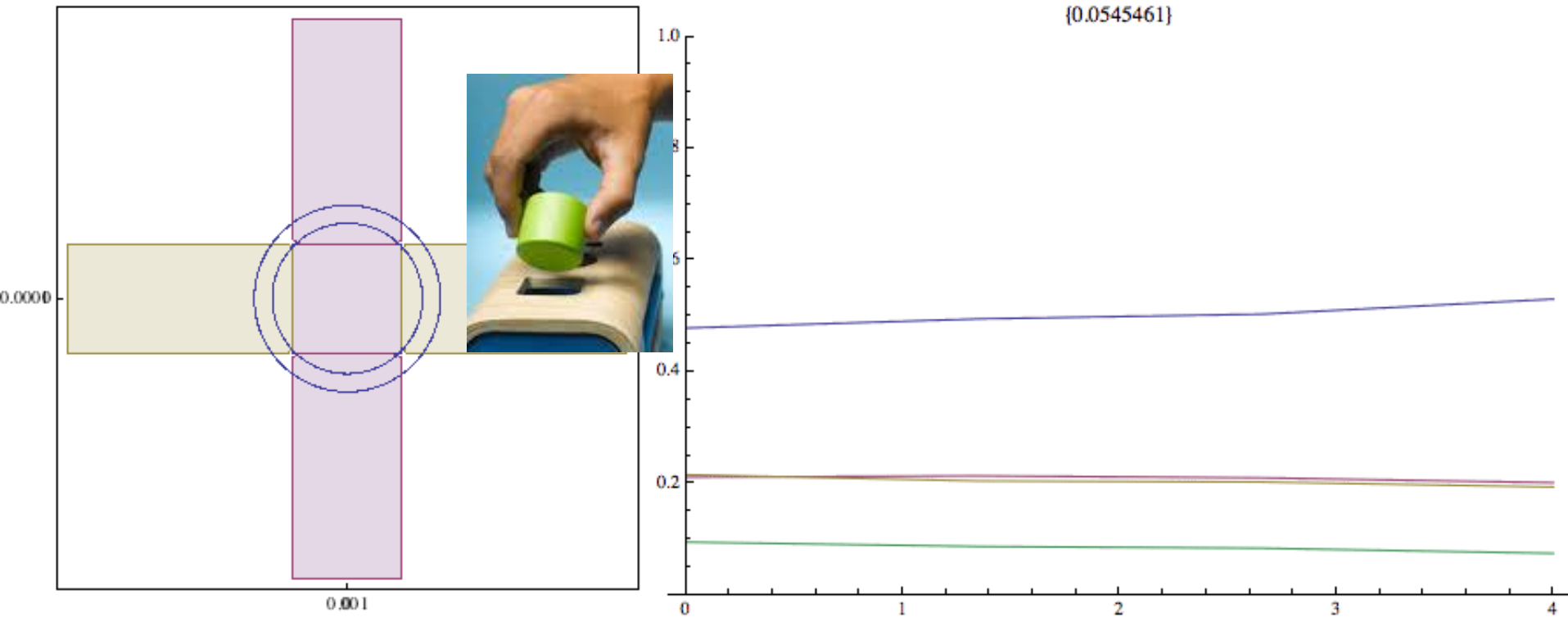
Simulation by Connor
Robinson-Arnall
LSEC Grant

Summary and Discussion

1. **Simplicity** is a **topological** feature of **problems**.
2. **Ockham's razor** is **necessary** for **cycle-optimal** convergence to the true answer.
3. **Patience** is **necessary** for **reversal-optimal** convergence to the true answer.
4. **Optimally straight** convergence is **weak**, but its implications for scientific method are **strong**.
5. The same holds for **statistical** inductive inference.
 1. **Significance** → a small tolerance for **reversals** and **cycles**.
 2. **Power** → drop theories you are destined to drop **sooner**.

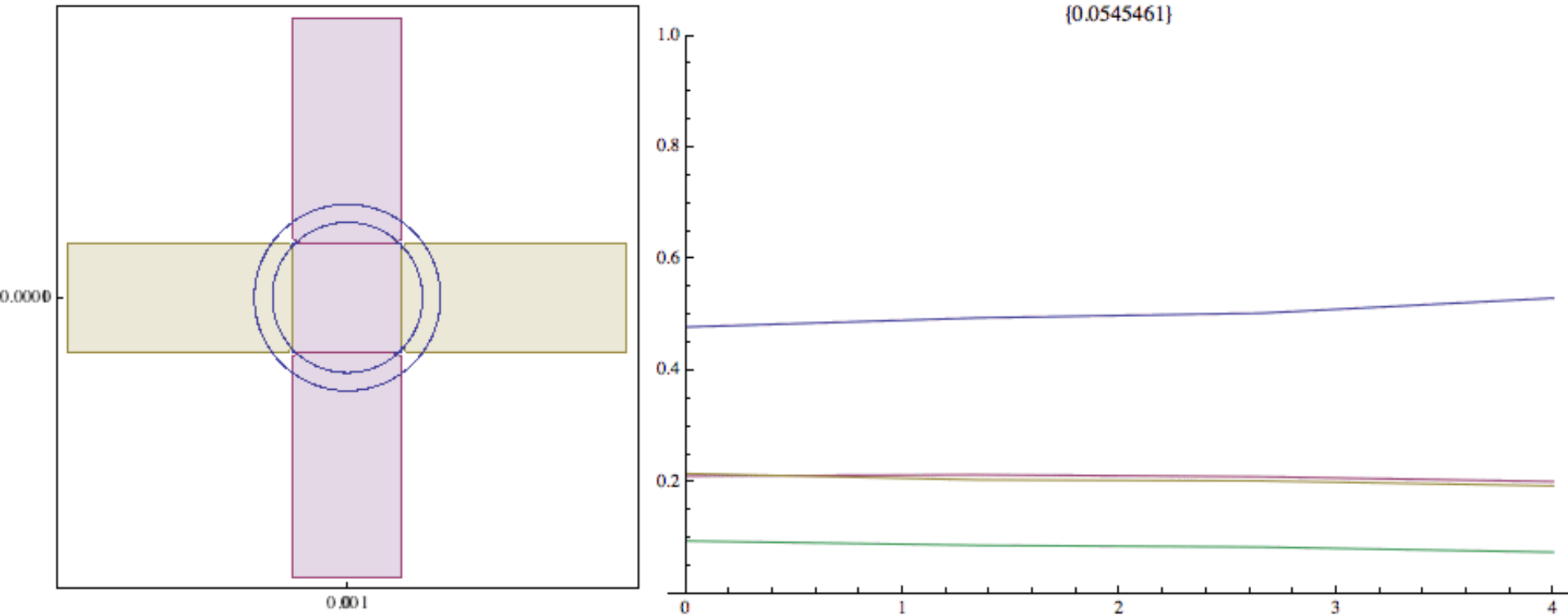
Critique of Bayes

- **Method:** Maximize Bayesian credence,
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- 20% Ockham violation, 20% impatience, bad power.



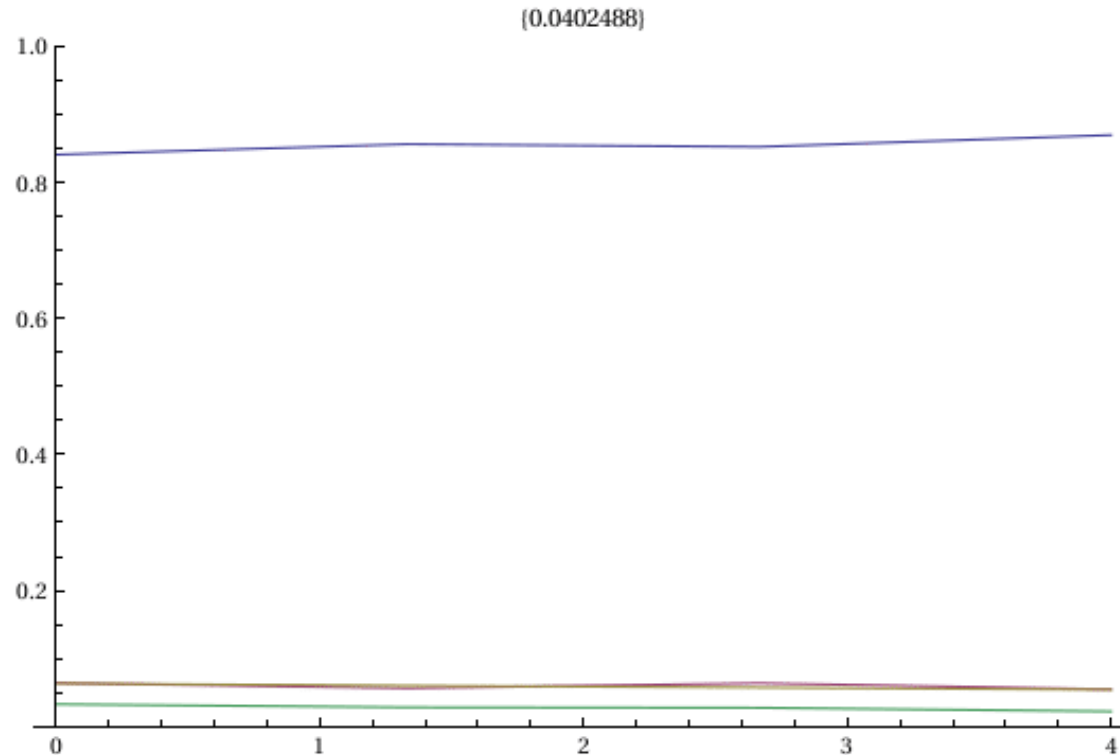
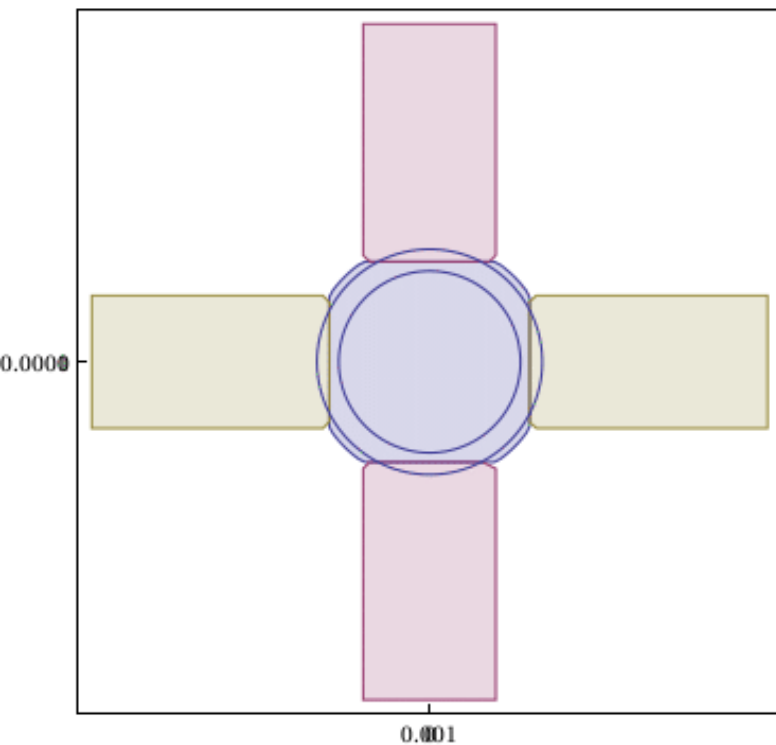
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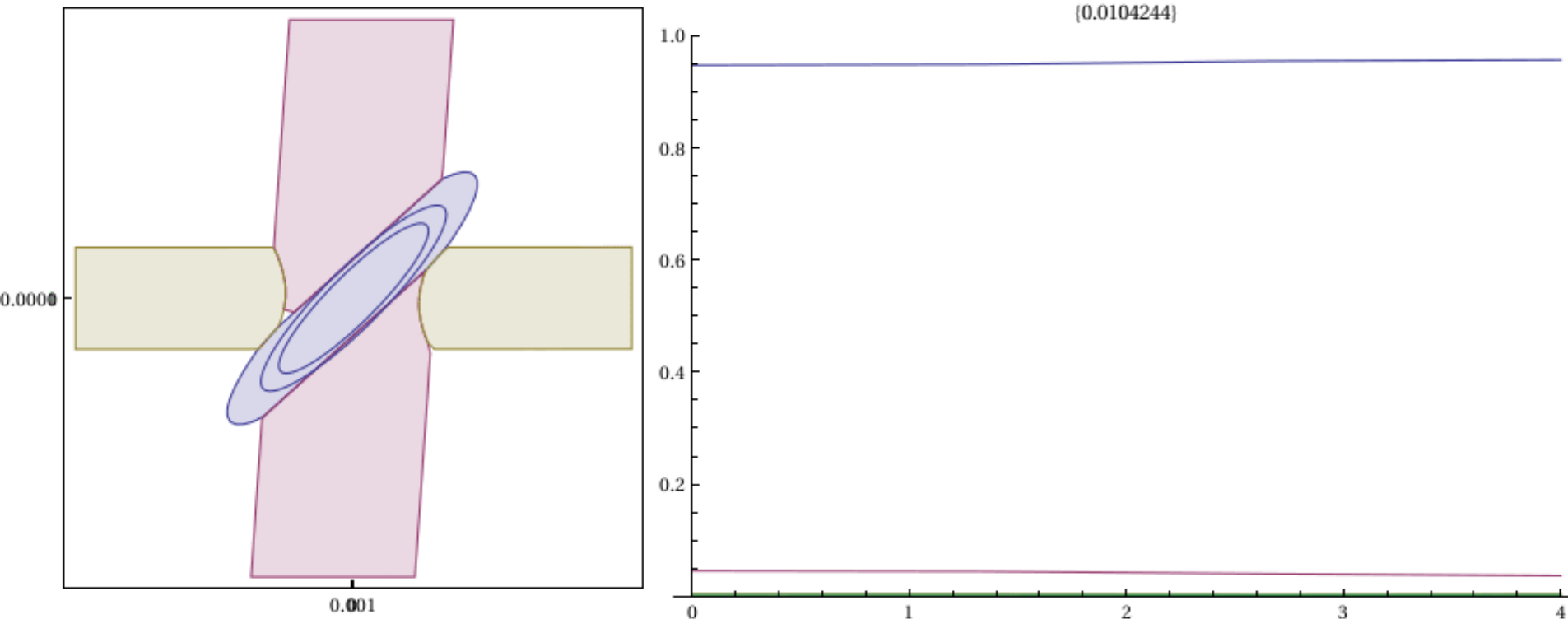
Plausible Advice

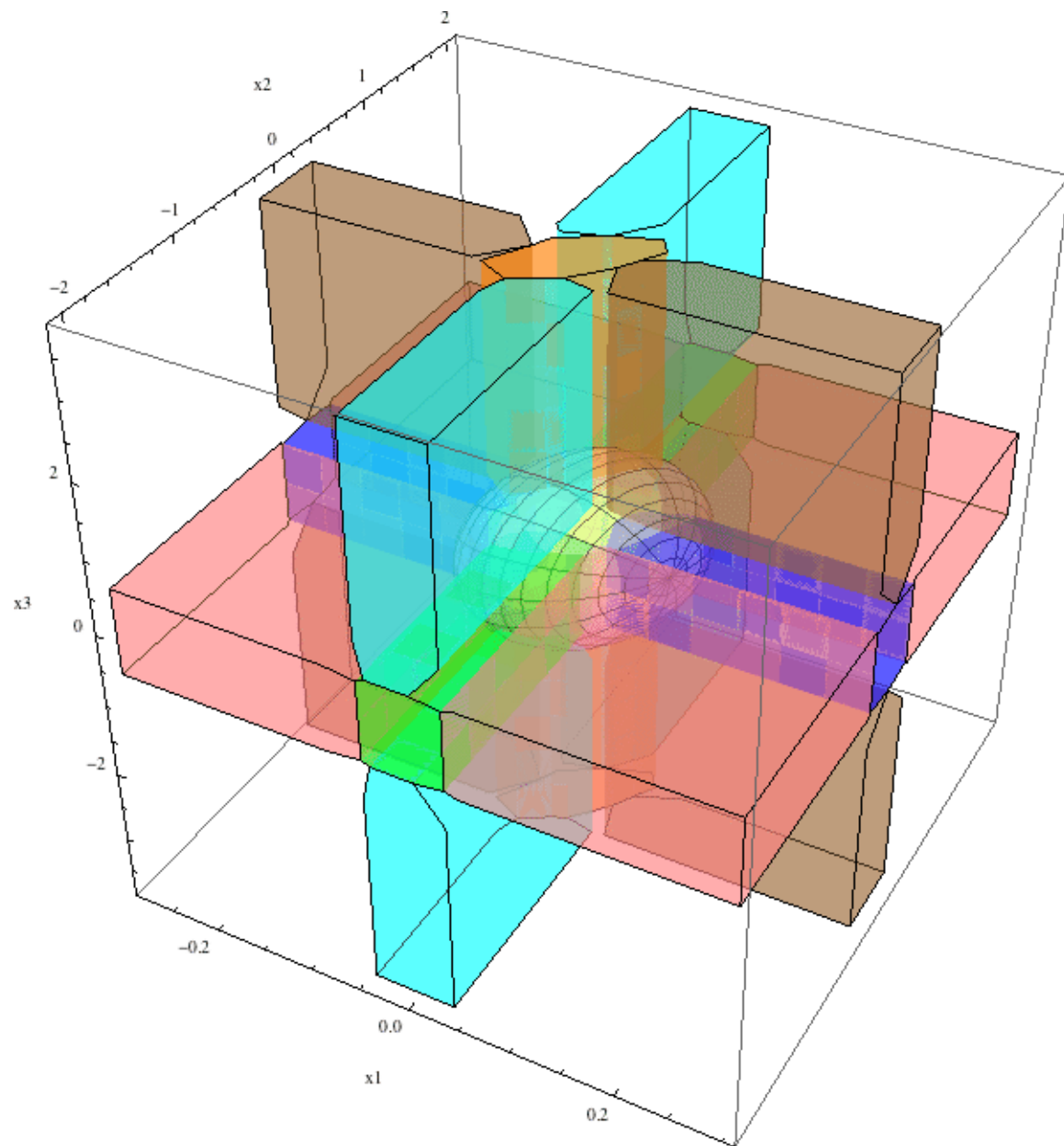
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- Then **optimize power** to get reversals over a.s.a.p.



Confirmation vs. Model Selection

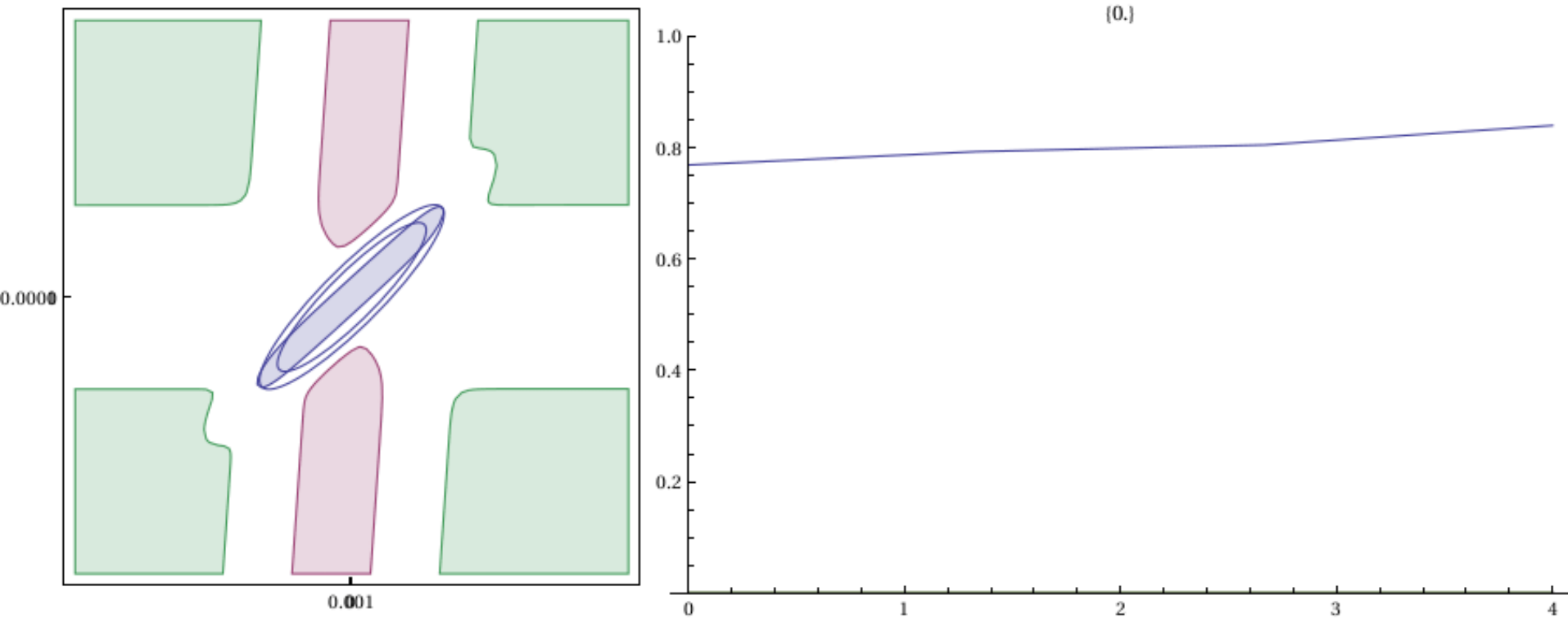
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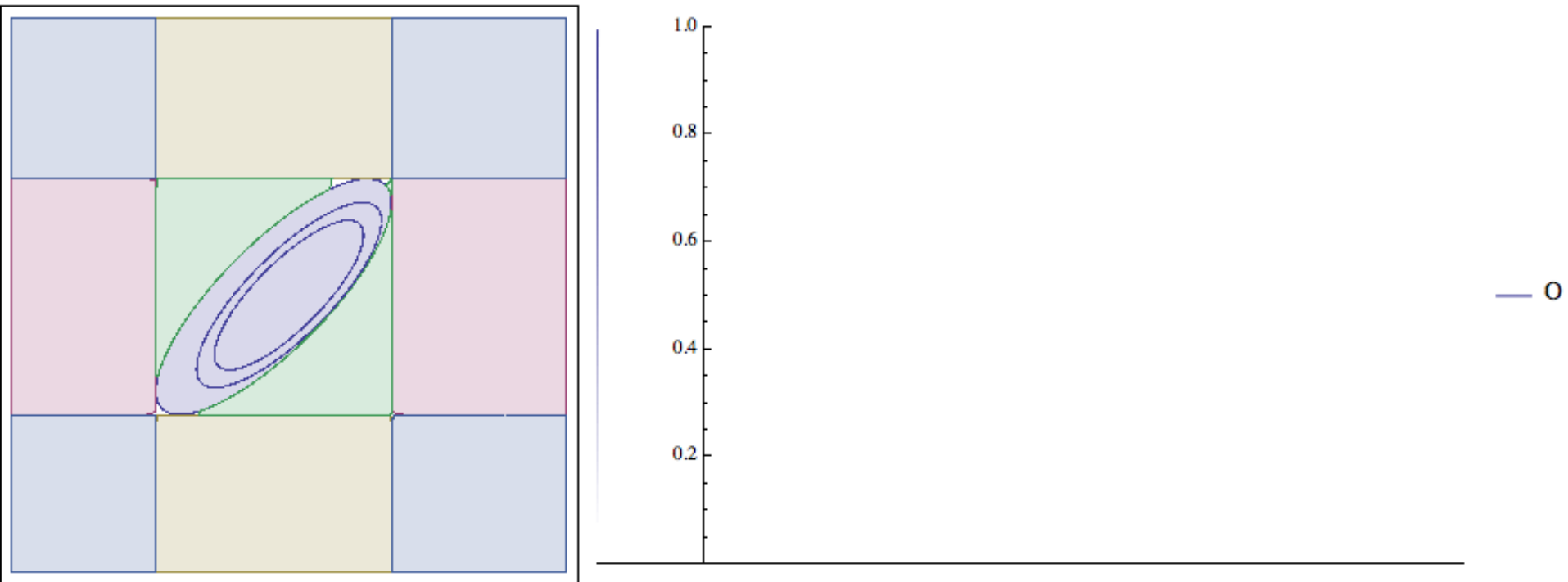
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